

## Cimmino's method and the next generation of iterative solvers

## V. Simoncini

# Dipartimento di Matematica, Università di Bologna valeria@dm.unibo.it



## **Projection Methods**

$$\mathbf{A}\mathbf{x} = \mathbf{b}$$

Choose  ${\mathcal K}$  such that

$$\mathbf{x}^{(k)} \in \mathcal{K}, \quad \mathbf{x}^{(k)} \approx \mathbf{x}^*$$

## **Projection Methods**

$$Ax = b$$

Choose  ${\mathcal K}$  such that

$$\mathbf{x}^{(k)} \in \mathcal{K}, \quad \mathbf{x}^{(k)} \approx \mathbf{x}^*$$

Various alternatives for  $\mathcal{K}$ :

• Generate sequence of  $\mathcal{K}_k \subset \mathcal{K}_{k+1}$  and impose a global optimality condition. E.g.

$$\mathbf{r}^{(k)} = \mathbf{b} - \mathbf{A}\mathbf{x}^{(k)} \perp \mathcal{K}_k, \quad k = 1, 2, \dots$$

(Krylov subspace methods...)

#### **Projection Methods**

$$Ax = b$$

Choose  $\mathcal{K}$  such that

$$\mathbf{x}^{(k)} \in \mathcal{K}, \quad \mathbf{x}^{(k)} \approx \mathbf{x}^*$$

Various alternatives for  $\mathcal{K}$ :

Generate sequence of K<sub>k</sub> ⊂ K<sub>k+1</sub> and impose a global optimality condition. E.g.

$$\mathbf{r}^{(k)} = \mathbf{b} - \mathbf{A}\mathbf{x}^{(k)} \perp \mathcal{K}_k, \quad k = 1, 2, \dots$$

(Krylov subspace methods...)

Fix large space K with x<sup>\*</sup> ∈ K and select sequence of x<sup>(k)</sup> satisfying a local optimality condition.

(Stationary iterative methods...)

## Geometric derivation. I

A simplified case. n=2

$$\mathbf{Ax} = \mathbf{b} \quad \begin{cases} a_{1,1}x_1 + a_{1,2}x_2 = b_1 \\ a_{2,1}x_1 + a_{2,2}x_2 = b_2 \end{cases}$$

$$S_{1} = \{ \mathbf{x} \in \mathbb{R}^{2} : a_{1,1}x_{1} + a_{1,2}x_{2} = b_{1} \}$$
$$S_{2} = \{ \mathbf{x} \in \mathbb{R}^{2} : a_{2,1}x_{1} + a_{2,2}x_{2} = b_{2} \}$$
$$\Rightarrow \mathbf{x} = S_{1} \cap S_{2}$$















#### Linear Convergence. But

The more orthogonal the rows of  $\mathbf{A}$ , the faster

Note: Convergence depends on spectral radius of sum of scaled proj's.

## Family of Methods

- Kaczmarz method (1937)
- Row Projection Methods (see, e.g., R.Bramley)
- ART (Algebraic reconstruction techniques)
- POCS (Projection onto convex sets)
- T. Nikazad, Ph.D. Thesis (2008) cf. T. Elfving.

## Algebraic derivation. I

For simplicity of exposition (no loss of generality):

$$\mathbf{A} = \left(\begin{array}{c} \mathbf{a}_1^T \\ \mathbf{a}_2^T \\ \dots \end{array}\right) \text{ rows have unit length}$$

 $\Rightarrow \mathbf{a}_i \mathbf{a}_i^T = \mathcal{P}_i$  Orthogonal Projector

## Algebraic derivation. I

For simplicity of exposition (no loss of generality):

$$\mathbf{A} = \left(\begin{array}{c} \mathbf{a}_1^T \\ \mathbf{a}_2^T \\ \dots \end{array}\right) \text{ rows have unit length}$$

 $\Rightarrow \mathbf{a}_i \mathbf{a}_i^T = \mathcal{P}_i \qquad \text{Orthogonal Projector}$ Given initial guess  $\mathbf{x}^{(0)}$ ,  $\mathbf{r}^{(0)} = A\mathbf{x}^{(0)} - \mathbf{b}$ ,

$$\mathbf{y}_i = \mathbf{x}^{(0)} - 2\mathcal{P}_i \mathbf{x}^{(0)}$$

$$\mathbf{x}^{(k+1)} = \omega_1 \mathbf{y}_1 + \omega_2 \mathbf{y}_2$$
  
= 
$$\mathbf{x}^{(k)} - 2\mathcal{P}_1 \omega_1 (\mathbf{x}^{(k)} - \mathbf{x}^*) - 2\mathcal{P}_2 \omega_2 (\mathbf{x}^{(k)} - \mathbf{x}^*)$$

with  $\omega_1 + \omega_2 = 1$ .

## Algebraic derivation. II

Assume  $\omega_1 = \omega_2 \equiv \omega$ :

$$\begin{aligned} \mathbf{x}^{(k+1)} &= \mathbf{x}^{(k)} - 2\mathcal{P}_{1}\omega_{1}(\mathbf{x}^{(k)} - \mathbf{x}^{*}) - 2\mathcal{P}_{2}\omega_{2}(\mathbf{x}^{(k)} - \mathbf{x}^{*}) \\ &= \mathbf{x}^{(k)} - 2\omega\mathbf{a}_{1}\mathbf{a}_{1}^{T}(\mathbf{x}^{(k)} - \mathbf{x}^{*}) - 2\omega\mathbf{a}_{2}\mathbf{a}_{2}^{T}(\mathbf{x}^{(k)} - \mathbf{x}^{*}) \\ &= \mathbf{x}^{(k)} - 2\omega(\mathbf{a}_{1}, \mathbf{a}_{2}) \begin{pmatrix} \mathbf{a}_{1}^{T}(\mathbf{x}^{(k)} - \mathbf{x}^{*}) \\ \mathbf{a}_{2}^{T}(\mathbf{x}^{(k)} - \mathbf{x}^{*}) \\ \mathbf{a}_{2}^{T}(\mathbf{x}^{(k)} - \mathbf{x}^{*}) \end{pmatrix} \\ &= \mathbf{x}^{(k)} - 2\omega\mathbf{A}^{T} \underbrace{\mathbf{A}(\mathbf{x}^{(k)} - \mathbf{x}^{*})}_{\mathbf{A}\mathbf{x}^{(k)} - \mathbf{b}} = \mathbf{x}^{(k)} - 2\omega\mathbf{A}^{T}\mathbf{r}^{(k)} \end{aligned}$$

## A Projection method

$$\mathbf{x}^{(k+1)} = \mathbf{x}^{(k)} - 2\omega \mathbf{A}^T \mathbf{r}^{(k)}, \quad k = 0, 1, 2, \dots$$
  
 $\mathbf{r}^{(k+1)} = \mathbf{A} \mathbf{x}^{(k+1)} - \mathbf{b}$ 

$$\Rightarrow \mathbf{x}^{(k+1)} - \mathbf{x}^{(k)} \in \operatorname{range}(\mathbf{A}^T)$$

- $\operatorname{range}(\mathbf{A}^T)$  contains the exact solution  $\mathbf{x}^*$
- But: No global constraint imposed  $\Rightarrow$  iterative process

• Linear convergence (with no further hypotheses)

- Linear convergence (with no further hypotheses)
- Block version: Projection onto groups of rows

SCK VEISIC  $\mathbf{A} = \begin{pmatrix} \mathbf{A}_{1}^{T} \\ \mathbf{A}_{2}^{T} \\ \vdots \\ \mathbf{A}_{j}^{T} \end{pmatrix}$ (parallelism, data locality)  $\mathbf{A} = \begin{pmatrix} \mathbf{A}_{1}^{T} \\ \mathbf{A}_{2}^{T} \\ \vdots \\ \mathbf{A}_{j}^{T} \end{pmatrix}$  $\Rightarrow$  Reordering strategies particularly good for  ${\bf A}$  of small bandwidth

- Linear convergence (with no further hypotheses)
- $\mathbf{A} = \begin{pmatrix} \mathbf{A}_{1}^{T} \\ \mathbf{A}_{2}^{T} \\ \vdots \\ \mathbf{A}_{T}^{T} \end{pmatrix}$  (parallelism, data locality) Block version: Projection onto groups of rows

 $\Rightarrow$  Reordering strategies particularly good for A of small bandwidth

• Acceleration Procedures acting on  $\lambda_k, \Omega = diag(\omega_1, \ldots, \omega_n)$ 

$$\mathbf{x}^{(k+1)} = \mathbf{x}^{(k)} - 2\lambda_k \mathbf{A}^T \Omega^{-1} \mathbf{r}^{(k)}, \quad k = 0, 1, 2, \dots$$

$$0 < \epsilon_1 \le \lambda_k \le 2 - \epsilon_2$$

- Linear convergence (with no further hypotheses)
- Block version: Projection onto groups of rows

 $\mathbf{A} = \begin{pmatrix} \mathbf{A}_{1}^{T} \\ \mathbf{A}_{2}^{T} \\ \vdots \\ \mathbf{A}_{T}^{T} \end{pmatrix}$  (parallelism, data locality)

 $\Rightarrow$  Reordering strategies particularly good for A of small bandwidth

• Acceleration Procedures acting on  $\lambda_k, \Omega = diag(\omega_1, \ldots, \omega_n)$ 

$$\mathbf{x}^{(k+1)} = \mathbf{x}^{(k)} - 2\lambda_k \mathbf{A}^T \Omega^{-1} \mathbf{r}^{(k)}, \quad k = 0, 1, 2, \dots$$

 $0 < \epsilon_1 \le \lambda_k \le 2 - \epsilon_2$ 

• Acceleration Procedures: Conjugate Gradient iteration within the block method

#### Important generalizations

- \* Rectangular case:  $\mathbf{A}\mathbf{x} = \mathbf{b}, \quad \mathbf{A} \in \mathbb{R}^{n \times m}, n < m$
- **\*** Nonlinear equations:  $F(\mathbf{x}) = \mathbf{0}$
- \* Inequalities:  $\mathbf{A}\mathbf{x} \leq \mathbf{b}, \quad \mathbf{x} \geq 0, \quad \mathbf{A} \in \mathbb{R}^{n \times m}, n < m$
- Singular (semidefinite) system: convergence to a weighted least-squares solution that minimizes the weighted sum of the squares distances to the hyperplanes)
- \* III-posed Problems

## A popular application field

e.g., Censor etal (1980's and later). Jiang & Wang (2001 and later) Application. radiation therapy treatment planning

Math. Problem. Inverse radiation scattering / Image reconstruction:

Find 
$$\mathbf{x}$$
 s.t.  $\widehat{\mathbf{b}} \leq \mathbf{A}\mathbf{x} \leq \mathbf{b}, \quad \mathbf{x} \geq 0$ 

where

n no. 2D grid points; m no. basis radiation intensity grid points  $\mathbf{A} = (a_{i,j}) \in \mathbb{R}^{n \times m}$ , dose of radiation at the jth grid point for the ith intensity distribution grid point

 $\mathbf{b}, \mathbf{\widehat{b}}$  permitted and required doses in the patient's cross section

 $\mathbf{x}$  acceptable radiation intensity (*the feasible solution* 

 $\rightarrow$  Convex Feasibility Problem)

## A popular application field

e.g., Censor etal (1980's and later). Jiang & Wang (2001 and later) Application. radiation therapy treatment planning Math. Problem. Inverse radiation scattering / Image reconstruction: Find  $\mathbf{x}$  s.t.  $\hat{\mathbf{b}} \leq \mathbf{A}\mathbf{x} \leq \mathbf{b}, \quad \mathbf{x} \geq 0$ 

#### Features:

- $\mathbf{A} \in \mathbb{R}^{n \times m}, \ n \gg m$
- $\bullet\,$  Not all rows of  ${\bf A}$  available at the same time
- $\bullet~\mathbf{A}$  with small bandwidth

(only neighboring rays intersect the same pixels)

## Perspectives

• Combination of Optimal Projection methods and Geometric approaches

Some examples in literature. Connection to normal equation  $\mathbf{A}^T \mathbf{A} \mathbf{x} = \mathbf{A}^T \mathbf{b}$ 

- Acceleration techniques for inequalities
- $\bullet$  Strategies for cases of rows of A's  $\mathit{upgrading}$