

# Teorema di Cramer

Sistema normale =

sistema di  $n$  equazioni

in  $n$  incognite  $AX=B$

con  $A$  invertibile.

$$\begin{cases} x + y = 1 \\ x - 2y = 0 \end{cases}$$

$$\begin{pmatrix} 1 & 1 \\ 1 & -2 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

è un sistema normale

$$AX = B \quad \text{dove}$$

$$A = \begin{pmatrix} 1 & 1 \\ 1 & -2 \end{pmatrix}$$

$$X = \begin{pmatrix} x \\ y \end{pmatrix}$$

$$B = \begin{pmatrix} 1 \\ 0 \end{pmatrix}$$

$$AX = B$$

$$\textcircled{A^{-1}A} X = A^{-1}B$$

$$\textcircled{I} X = A^{-1}B$$

$$\frac{\det \begin{pmatrix} 1 & 1 \\ 0 & -2 \end{pmatrix}}{\det A} = \frac{2}{-3}$$

$$\begin{aligned} \begin{pmatrix} 1 & 1 \\ 1 & -2 \end{pmatrix}^{-1} &= -\frac{1}{3} \begin{pmatrix} 2 & -1 \\ -1 & 1 \end{pmatrix} \\ &= \begin{pmatrix} \frac{2}{3} & \frac{1}{3} \\ \frac{1}{3} & -\frac{1}{3} \end{pmatrix} \end{aligned}$$

$$\begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} \frac{2}{3} & \frac{1}{3} \\ \frac{1}{3} & -\frac{1}{3} \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} = \begin{pmatrix} \frac{2}{3} \\ \frac{1}{3} \end{pmatrix}$$

Teor. di Cramer. Si  $\Delta$

$AX=B$  un sistema normale.

Allora  $x_i$  si può trovare

calcolando  $\frac{\det M_i}{\det A}$  dove

$M_i$  è la matrice ottenuta rimpiazzando  
in  $A$  l' $i$ -esimo colonna con  $B$

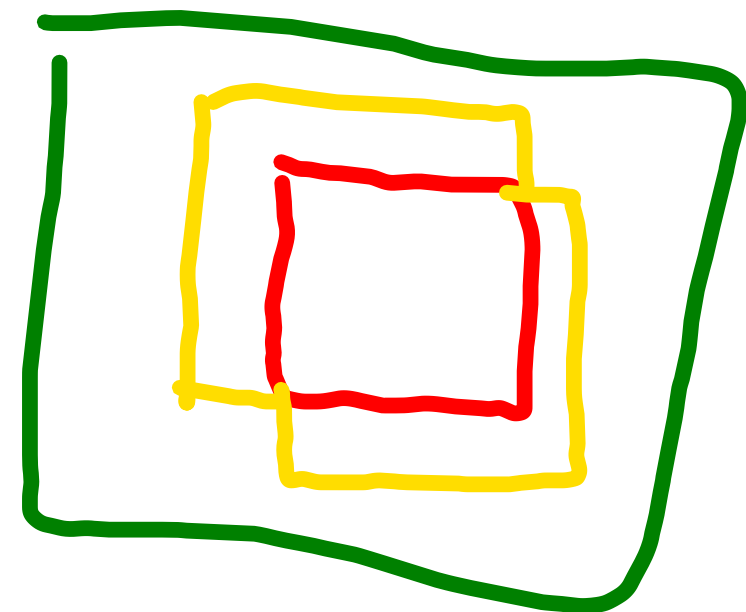
Teor. di Kronecker.

Se  $A$  contiene un minore  $M$

$\kappa \times \kappa$  con  $\det M \neq 0$  e tutti

gli orlshi di  $M$  hanno  $\det$  nullo,

allora  $r(A) = \kappa$ .

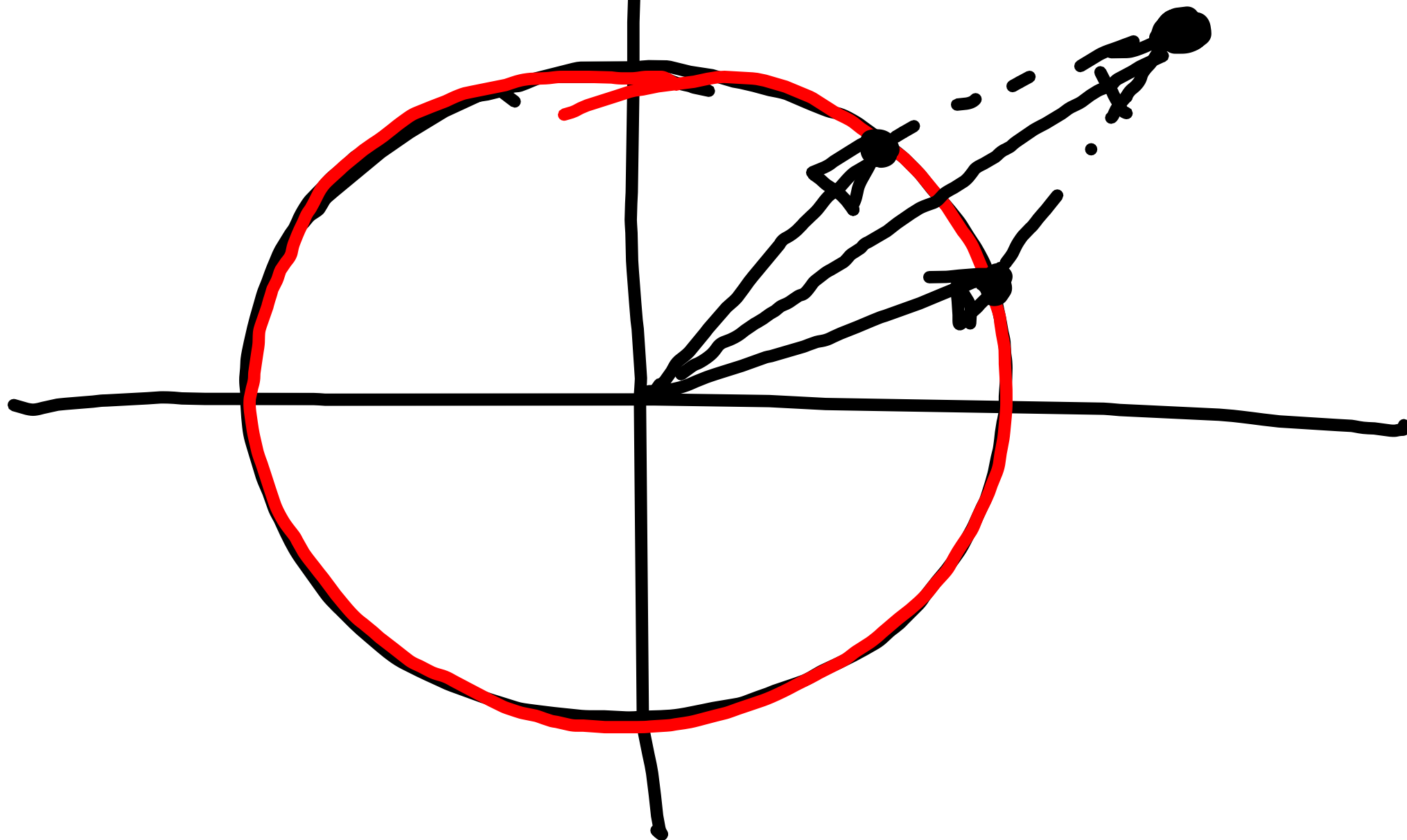


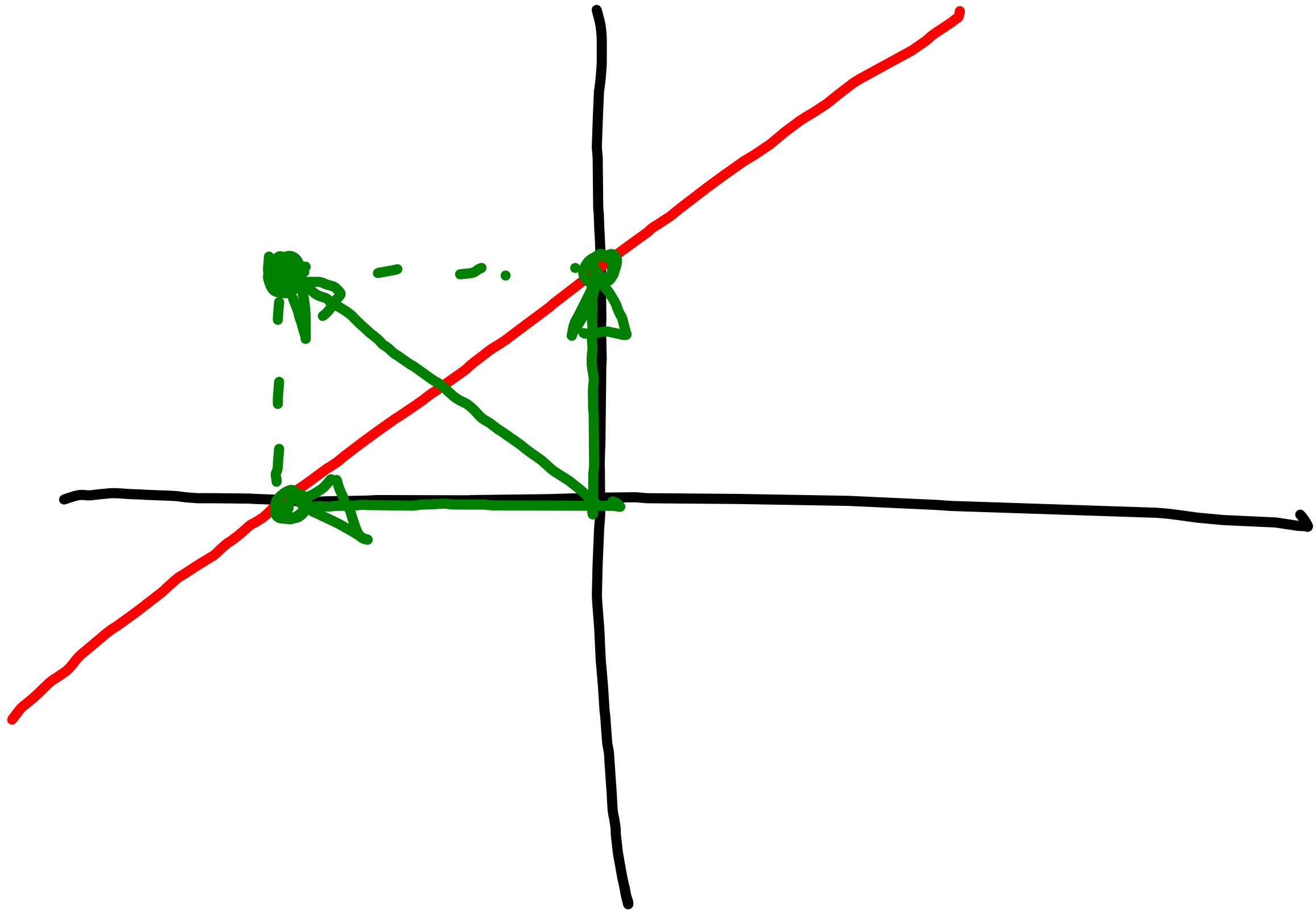
Sottospazio vettoriale  $U$   
di uno s.v.  $V$  = sottinsieme  
di  $V$  chiuso rispetto alle  
comb. lineari.

$$u_1, u_2 \in U, \alpha, \beta \in \mathbb{R} \Rightarrow \alpha u_1 + \beta u_2 \in U$$

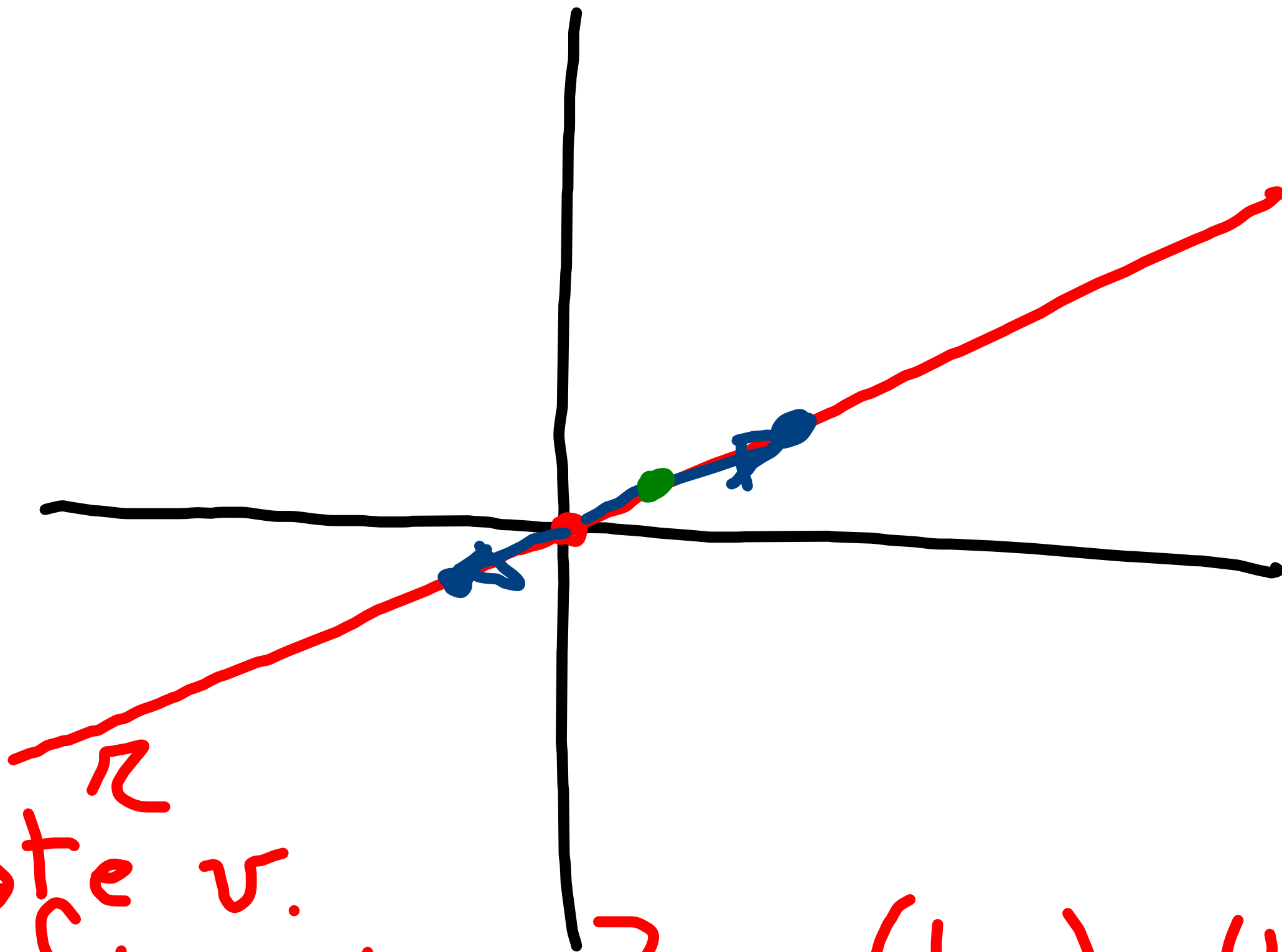
$$V = \mathbb{R}^2$$

$$\{(x, y) \in \mathbb{R}^2 : x^2 + y^2 = 1\}$$









Fissate  $v$ .

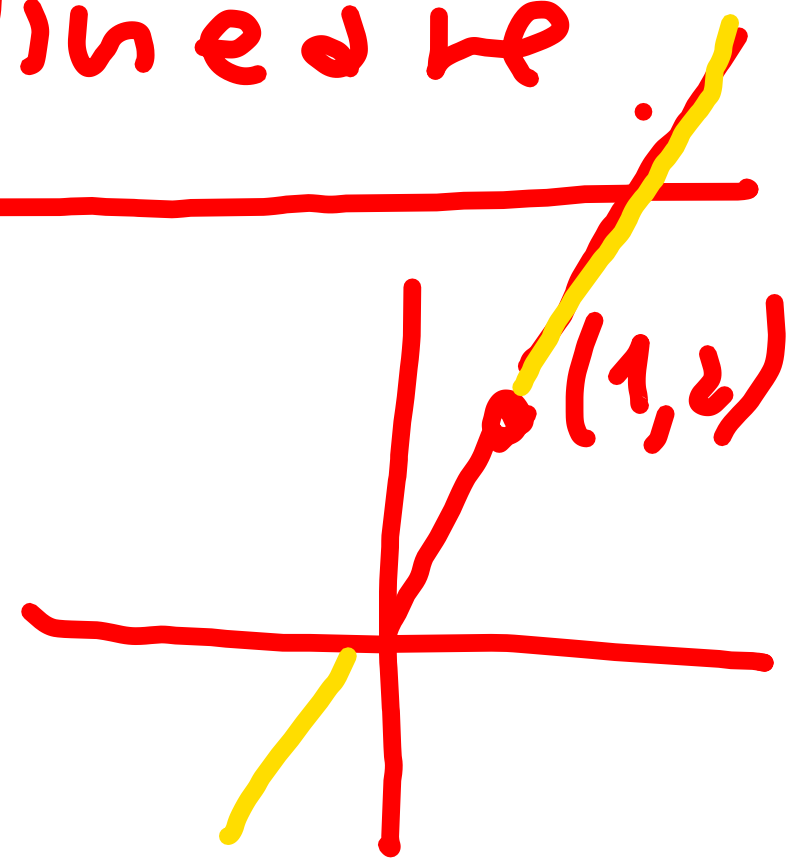
$$\mathcal{L} = \{tv : t \in \mathbb{R}\}$$

$$\begin{aligned} \alpha(t_1 v) + \beta(t_2 v) &= \\ &= (\alpha t_1 + \beta t_2)v \in \mathcal{L} \end{aligned}$$

Ogni sottospazio vettoriale  
di  $\mathbb{R}^n$  si può rappresentare  
come l'insieme delle soluzioni  
di un sistema lineare.

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$$L: \{t(1,2) : t \in \mathbb{R}\}$$



$$\begin{pmatrix} x \\ y \end{pmatrix} = t \begin{pmatrix} 1 \\ 2 \end{pmatrix}$$

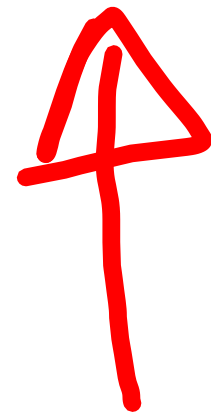


$$\begin{cases} x = t \\ y = 2t \end{cases}$$



$$y = 2x \Leftrightarrow 2x - y = 0$$

$$\{ 2x - y = 0 \}$$



Se  $U \subseteq \mathbb{R}^n$ ,  $U$  è un s.v.  
volto un s.v. e quindi  
ammette una base  $(v_1, \dots, v_k)$ .

Allora ogni vettore  $(x_1, \dots, x_n) \in \mathbb{R}^n$   
si può scrivere così:

$$\begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} = t_1 v_1 + \dots + t_n v_n$$

$$v_1 = \begin{pmatrix} q_{11} \\ \vdots \\ q_{n1} \end{pmatrix}, \dots, v_n = \begin{pmatrix} q_{1n} \\ \vdots \\ q_{nn} \end{pmatrix}$$

$$\begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} = t_1 \begin{pmatrix} q_{11} \\ \vdots \\ q_{n1} \end{pmatrix} + \dots + t_n \begin{pmatrix} q_{1n} \\ \vdots \\ q_{nn} \end{pmatrix}$$

$$A = \begin{pmatrix} a_{11} & \dots & a_{1n} \\ \vdots & & \vdots \\ a_{n1} & \dots & a_{nn} \end{pmatrix}$$

(no n e,  
in generale,  
quadrato!)

$$A \begin{pmatrix} t_1 \\ \vdots \\ t_n \end{pmatrix} = \begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix}$$

Rappresentazione  
parametrica  
di U

Quindi ogni sottospazio  
vettoriale di  $\mathbb{R}^n$  ammette

una rappresentazione parametrica

$$\begin{pmatrix} x_1 \\ \vdots \\ x_n \end{pmatrix} = A \begin{pmatrix} t_1 \\ \vdots \\ t_r \end{pmatrix}.$$

Eliminando i parametri  $t_1, \dots, t_r$   
si ottiene quella che viene chiamata  
una rappresentazione cartesiana.

$\mathbb{R}^3$ 

$$\begin{cases} x = 2s + 3t \Rightarrow x = 2y - 2t + 3t = 2y + t \\ y = s + t \Rightarrow s = y - t \\ z = 4s - t \Rightarrow z = 4y - 4t - t = 4y - 5t \end{cases}$$

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = s \begin{pmatrix} 2 \\ 1 \\ 4 \end{pmatrix} + t \begin{pmatrix} 3 \\ 1 \\ -1 \end{pmatrix}$$

$$t = x - 2y$$

$$z = 4y - 5x + 10y$$

$$\boxed{5x - 14y + z = 0}$$



Supponiamo di avere un  
sist. lin. omogeneo (i termini  
nodi sono nulli):

$$\boxed{AX=0}$$

NB: L'insieme delle soluzioni è  
un s.s.v. di  $\mathbb{R}^n$ .

$\mathbb{R}^4$ 

$$U: \begin{cases} 2x - y + z + w = 0 \\ x + y + z + w = 0 \end{cases}$$

$$C = \left( \begin{array}{cccc|c} 2 & -1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 & 0 \end{array} \right)$$

$$\dim \text{Sol } S = 4 - 2 = 2$$

$$\left( \begin{array}{cccc|c} 2 & -1 & 1 & 1 & 0 \\ 1 & 1 & 1 & 1 & 0 \end{array} \right) \left| \left( \begin{array}{cccc|c} 1 & 1 & 1 & 1 & 0 \\ 0 & 1 & \frac{1}{3} & \frac{1}{3} & 0 \end{array} \right) \right.$$

$$\left( \begin{array}{cccc|c} 1 & 1 & 1 & 1 & 0 \\ 2 & -1 & 1 & 1 & 0 \end{array} \right) \left( \begin{array}{cccc|c} 1 & 0 & \frac{2}{3} & \frac{2}{3} & 0 \\ 0 & 1 & \frac{1}{3} & \frac{1}{3} & 0 \end{array} \right)$$

$$\left( \begin{array}{cccc|c} 1 & 1 & 1 & 1 & 0 \\ 0 & -3 & -1 & -1 & 0 \end{array} \right)$$

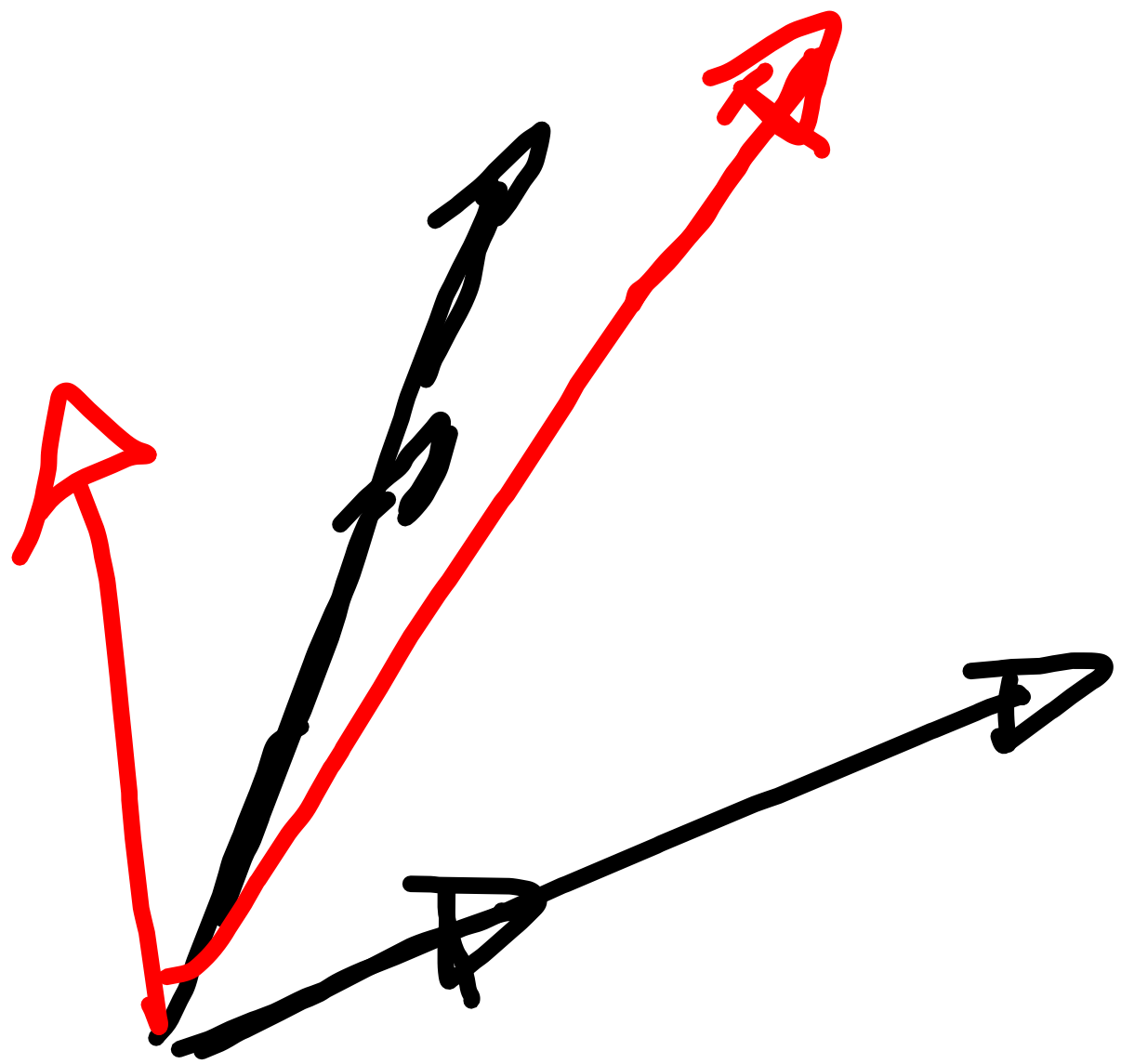
$$\begin{pmatrix} 1 & 0 & \frac{2}{3} & \frac{2}{3} & | & 0 \\ 0 & 1 & \frac{1}{3} & \frac{1}{3} & | & 0 \end{pmatrix}$$

$$\begin{cases} x + \frac{2}{3}z + \frac{2}{3}w = 0 \\ y + \frac{1}{3}z + \frac{1}{3}w = 0 \end{cases}$$

$$\begin{cases} x = -\frac{2}{3}s - \frac{2}{3}t \\ y = -\frac{1}{3}s - \frac{1}{3}t \end{cases}$$

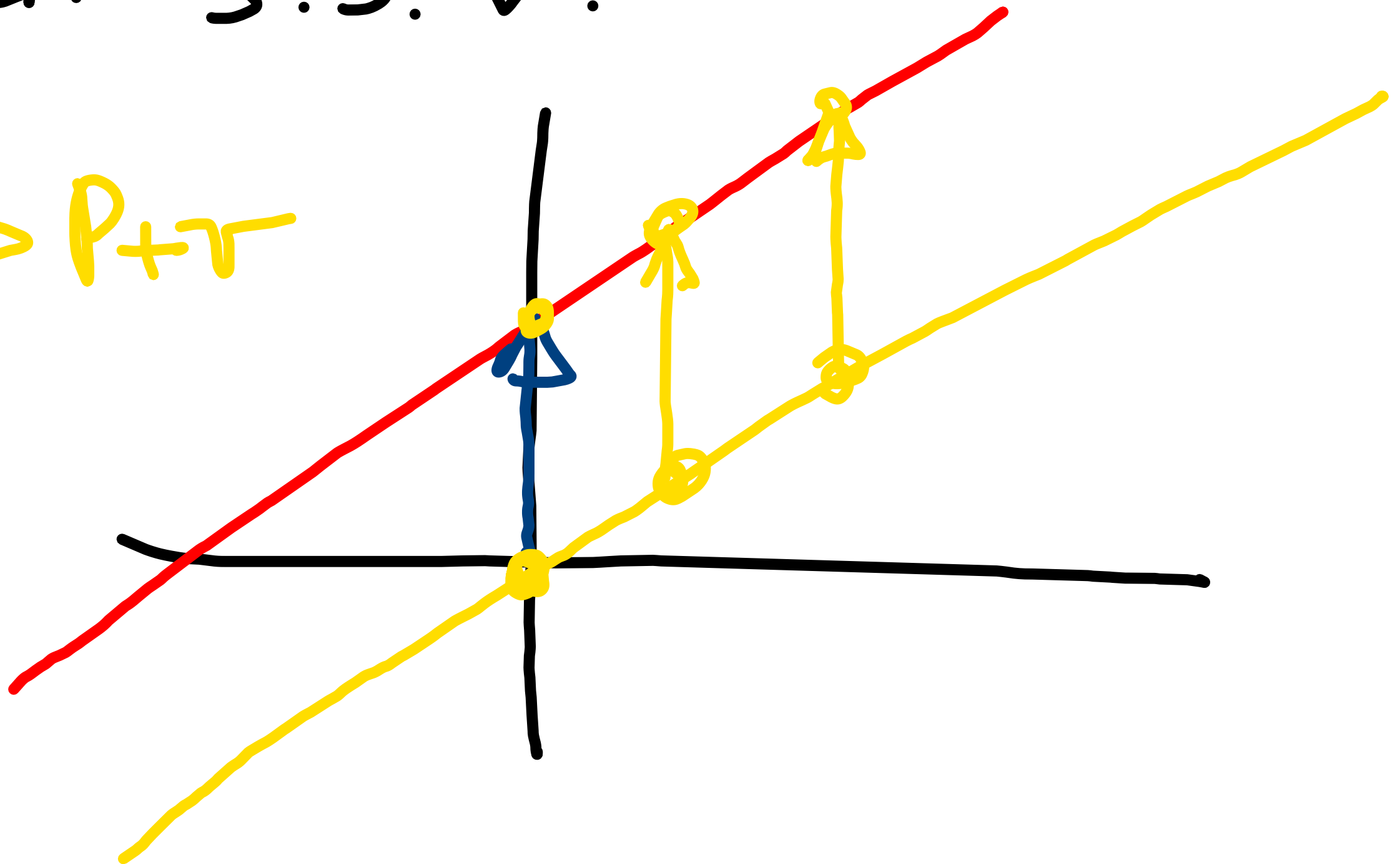
$$\begin{cases} z = s \\ w = t \end{cases}$$

$$\begin{pmatrix} x \\ y \\ z \\ w \end{pmatrix} = s \begin{pmatrix} -\frac{2}{3} \\ -\frac{1}{3} \\ 1 \\ 0 \end{pmatrix} + t \begin{pmatrix} -\frac{2}{3} \\ -\frac{1}{3} \\ 0 \\ 1 \end{pmatrix}$$



Spazi affini = "traslati"  
di S.S.V.

$P \mapsto P + \tau$



Come rappresentare gli

spazi affini:

1) in modo parametrico

2) in modo cartesiano.

$X, X'$  soluzioni del sistema

$$\underline{AX=0}, \underline{AX'=0}$$

$$A(\alpha X + \beta X') = \alpha \underline{AX} + \beta \underline{AX'} = \\ = \alpha \mathbf{0} + \beta \mathbf{0} = \mathbf{0}$$



Si  $\alpha$   $D$  un sottospazio  
affine di  $\mathbb{R}^n$ .

$$\text{Allora } D = U + v$$

$\uparrow$   
S.S.V.

$$\begin{cases} x = 2s + 3t + 7 \Rightarrow x - 7 = 2s + 3t \\ y = s + t = 2 \Rightarrow y + 2 = s + t \\ z = 4s - t = 4 \Rightarrow z - 4 = 4s - t \end{cases}$$

$$v = \begin{pmatrix} 7 \\ -2 \\ 4 \end{pmatrix}$$

$$x - 7 = x'$$

$$y + 2 = y'$$

$$z - 4 = z'$$

$\mathbb{R}^2$ 

$$z: \begin{cases} x = 2s + 1 \\ y = -s + 8 \\ z = s \end{cases}$$

$$\begin{cases} x = 2z + 1 \\ y = -z + 8 \end{cases}$$

$$\begin{cases} x - 2z = 1 \\ y + z = 8 \end{cases}$$

Forme bilinear  
e forme quadratische.

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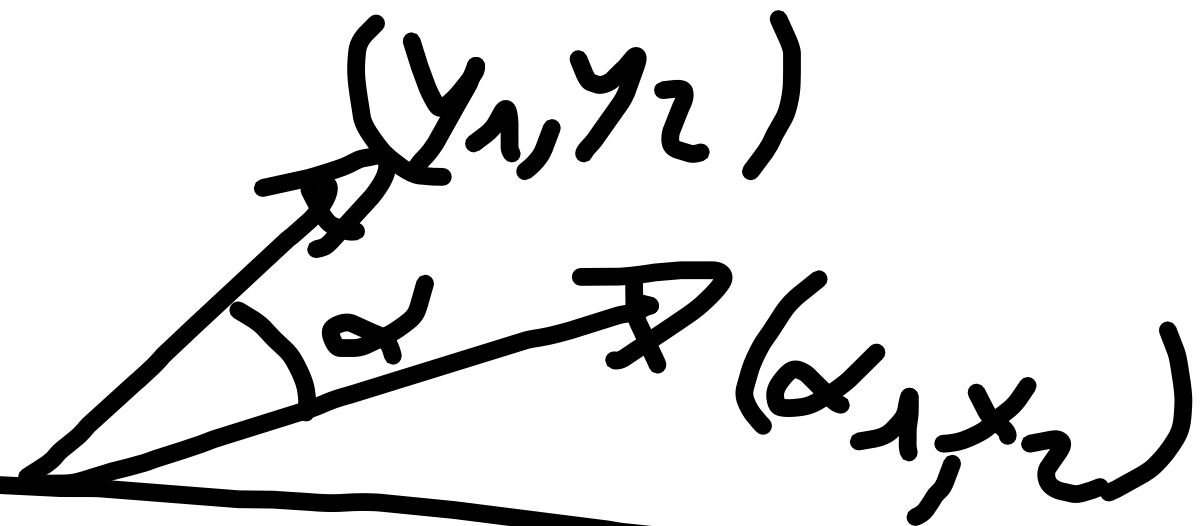
$$\begin{pmatrix} 1 & 2 \\ 1 & 4 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} x_1 + 2x_2 \\ x_1 + 4x_2 \end{pmatrix}$$

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$$(y_1 \ y_2) \begin{pmatrix} 1 & 2 \\ 1 & 4 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = y_1(x_1 + 2x_2) + y_2(x_1 + 4x_2)$$

$$(x_1, x_2) \cdot (y_1, y_2) = x_1 y_1 + x_2 y_2$$

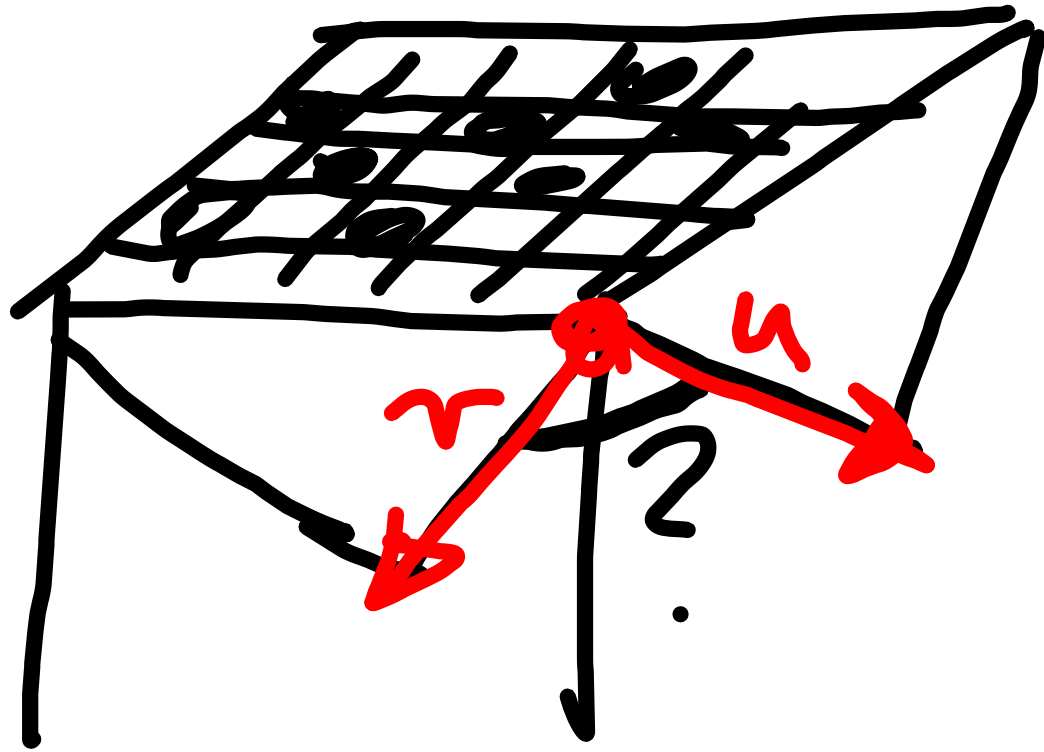
$$= \sqrt{x_1^2 + x_2^2} \sqrt{y_1^2 + y_2^2} \cos \alpha$$



$$\cos \alpha = \frac{x_1 y_1 + x_2 y_2}{\sqrt{x_1^2 + x_2^2} \sqrt{y_1^2 + y_2^2}}$$

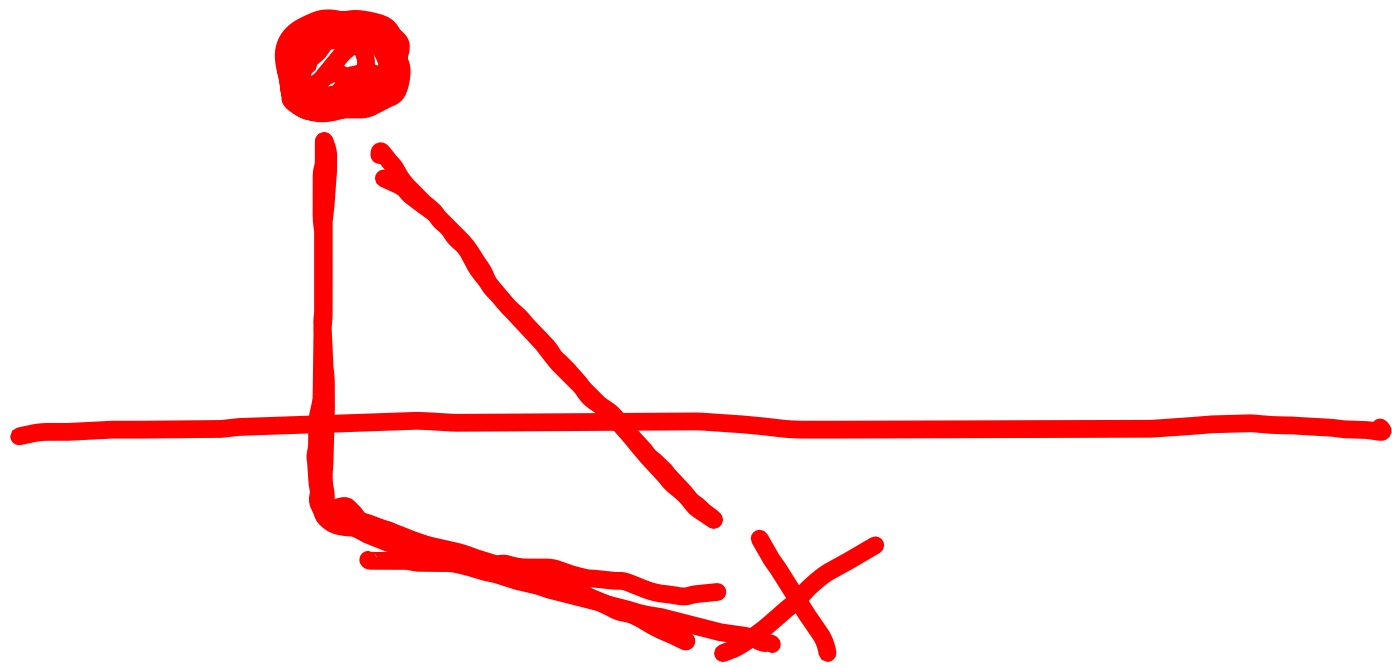
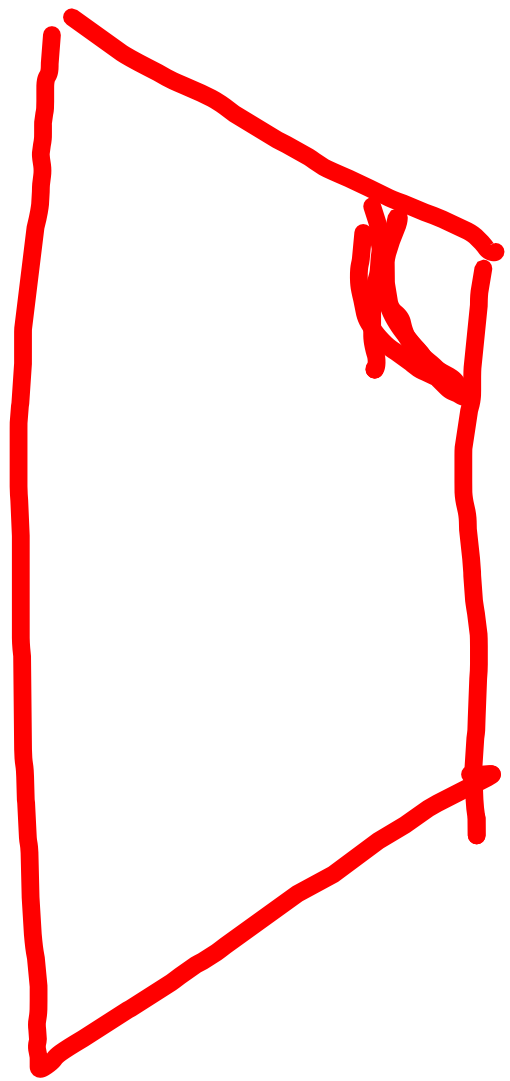
$$\|u\| = \sqrt{u \cdot u}$$

$$d(A, B) = \|B - A\|$$



$$\sqrt{\|B - A\| \cdot \|B - A\|}$$

$$\cos \hat{u} \hat{v} \geq \frac{u \cdot v}{\|u\| \cdot \|v\|}$$





$$\boxed{(\bar{x}_1, \bar{x}_2) \cdot (y_1, y_2) = \bar{x}_1 y_1 + \bar{x}_2 y_2}$$

$$(x_1, x_2) \cdot (y_1, y_2) = \underline{x_1 y_1 + 8 x_2 y_2}$$

$$(x_1, x_2) \cdot (y_1, y_2) = \underline{x_1 y_1 + 4 x_1 y_2 + x_2 y_1 + 10 x_2 y_2}$$

$$\begin{matrix} \parallel \\ (y_1 \ y_2) \begin{pmatrix} 1 & 4 \\ 1 & 10 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \end{matrix}$$

Forms bilineare:

$$f: V \times V \rightarrow \underline{\mathbb{R}}$$

con  $f$  lineare in

entrambe le variabili.

Forma biliniară simetrică =  
forma biliniară  $f: V \times V \rightarrow \mathbb{R}$   
t. c.  $f(v_1, v_2) = f(v_2, v_1)$ .

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Es.  $x_1 y_1 + x_2 y_2$        $(x_1, x_2) \cdot (y_1, y_2)$   
 $y_1 x_1 + y_2 x_2$        $(y_1, y_2) \cdot (x_1, x_2)$

~~$x_1 y_1 + x_2 y_1$~~

~~$y_1 x_1 * y_2 x_1$~~

~~$x_1 y_1 + x_1 y_2$~~  ≠

Prendiamo una forma bilineare

$$f: V \times V \rightarrow \mathbb{R}$$

$$f(v', v'') = f\left(\sum_{i=1}^n x'_i v_i, \sum_{j=1}^n x''_j v_j\right)$$

$$\begin{aligned} v' &= x'_1 v_1 + \dots + x'_n v_n = \sum_{i=1}^n x'_i v_i \\ v'' &= x''_1 v_1 + \dots + x''_n v_n = \sum_{j=1}^n x''_j v_j \end{aligned}$$

$$f(v', v'') = f\left(\sum_{i=1}^n x_i' v_i, \sum_{j=1}^n x_j'' v_j\right) =$$

$$\sum_{i=1}^n \sum_{j=1}^n x_i' f(v_i, v_j) x_j''$$

$$\begin{pmatrix} x_1'' & \dots & x_n'' \end{pmatrix} \begin{pmatrix} f(v_1, v_1) & \dots & \\ \vdots & \ddots & f(v_n, v_n) \end{pmatrix} \begin{pmatrix} x_1' \\ \vdots \\ x_n' \end{pmatrix} = f(v', v'')$$

$$A = \begin{pmatrix} f(v_1, v_1) & f(v_1, v_2) & \dots & f(v_1, v_n) \\ f(v_2, v_1) & f(v_2, v_2) & \dots & \dots \\ \vdots & \vdots & \ddots & \vdots \\ \dots & \dots & \dots & \dots \\ \dots & \dots & \dots & f(v_n, v_n) \end{pmatrix}$$

$$f(v, v) = (x_1'', \dots, x_n'') A \begin{pmatrix} x_1' \\ \vdots \\ x_n' \end{pmatrix}$$

Rappresentazione  
matriciale delle  
forme bilineari.



Le forme bilineari  
simmetriche sono  
pppr. da matrici  
simmetriche.

$$\text{Es. } (x_1, x_2) \begin{pmatrix} 1 & 2 \\ 2 & 3 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix}$$

Indipendenza affine.

Def.: i punti  $P_1, \dots, P_n \in \mathbb{R}^h$

si dicono **AFFINEMENTE**

**INDIPENDENTI** se i

vettori  $P_2 - P_1, \dots, P_n - P_1$  sono  
lin. indip.

$\mathbb{R}^2$

