

Prodotti scalari

Un prodotto scalare
su uno spazio vettoriale
 V è una forma bilineare
simmetrica $f: V \times V \rightarrow \mathbb{R}$
che sia anche definita
positiva.

" f definito positivo"

significativo

$$1) f(v, v) \geq 0 \quad \forall v \in V$$

$$2) f(v, v) = 0 \iff v = 0 \in V$$

(x_1, \dots, x_n) / $f(v_1, v_1)$

↑
Coord.
dim

$f(v_1, v_1)$

y_1
⋮
 y_n

↑
Coord.
dim

$1 \times n$

$n \times n$

$f(u, v)$

$n \times n$

Teorema: Sia $f: \mathbb{R}^2 \times \mathbb{R}^2 \rightarrow \mathbb{R}$
una forma bilineare simmetrica.

Sia A la matrice associata
a f rispetto alla base
canonica.

Allora f è definita positiva
se e solo se $\det A > 0$ e $\text{Tr} A > 0$.

$$A = \begin{pmatrix} 1 & 2 \\ 2 & 1 \end{pmatrix} \quad \begin{pmatrix} a \\ b \end{pmatrix}$$

$$f\left(\begin{pmatrix} x_1, x_2 \end{pmatrix}, \begin{pmatrix} y_1, y_2 \end{pmatrix}\right) = //$$

$$\begin{pmatrix} x_1, x_2 \end{pmatrix} \begin{pmatrix} 1 & 2 \\ 2 & 1 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix}$$

$$\begin{aligned} & \begin{pmatrix} x_1, x_2 \end{pmatrix} \begin{pmatrix} a \\ b \end{pmatrix} = \\ & = ax_1 + bx_2 \end{aligned}$$

$$(AB)C = A(BC)$$

$$\det \begin{pmatrix} 1 & 2 \\ 2 & 1 \end{pmatrix} = -3 < 0$$

$$\text{Tr} \begin{pmatrix} \textcircled{1} & 2 \\ 2 & \textcircled{1} \end{pmatrix} = 2$$

$$\begin{pmatrix} 2 & 4 \\ 4 & 10 \end{pmatrix}$$

$$\begin{pmatrix} -1 & 1 \\ 1 & -8 \end{pmatrix}$$

$$(x_1, x_2) \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} =$$

$$= x_1 y_1 + x_2 y_2$$

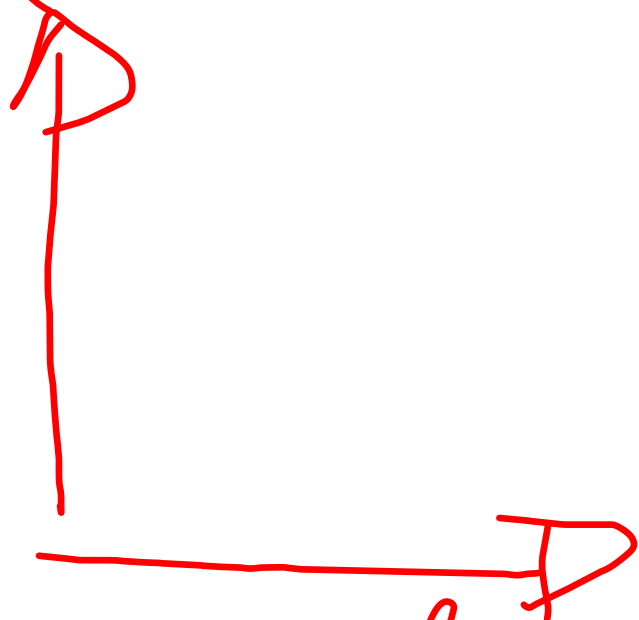
$$(x_1, x_2) \begin{pmatrix} 2 & 4 \\ 4 & \cancel{10} \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix}$$

\mathbb{R}^2

$\langle u, v \rangle$

$u \cdot v$

$l_2 = (0, 1)$



$l_1 = (1, 0)$

$l_1 \perp l_2$

$$l_1 \cdot l_2 = 0$$

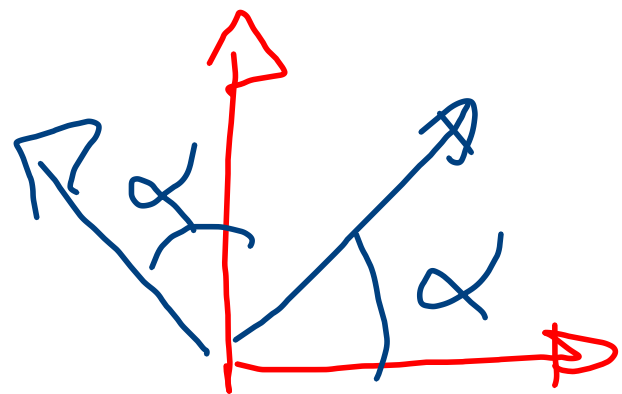
$$l_1 \cdot l_1 = 1$$

$$l_2 \cdot l_2 = 1$$

Base ortogonale

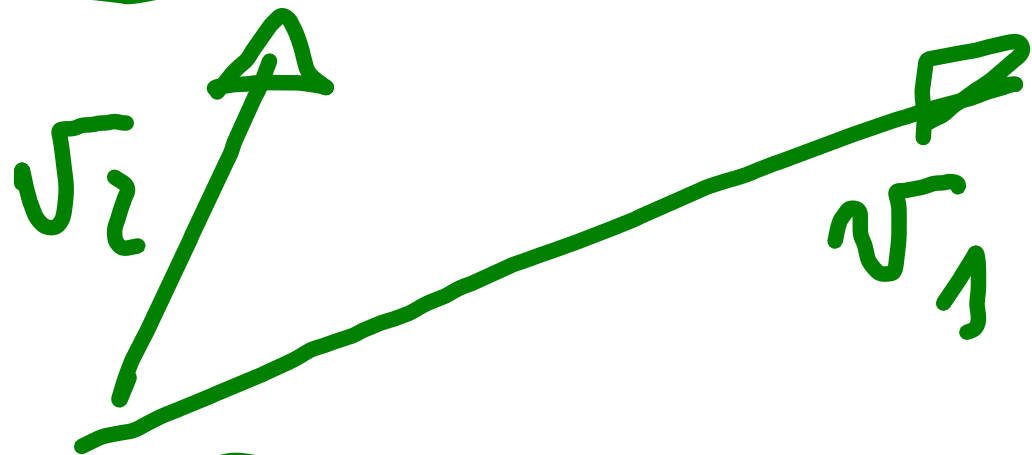
(v_1, \dots, v_n) per V :

$$v_i \cdot v_j = \begin{cases} 0 & \text{se } i \neq j \\ 1 & \text{se } i = j \end{cases}$$



$$B' = \left(\left(\frac{\sqrt{2}}{2}, \frac{\sqrt{2}}{2} \right), \left(\frac{\sqrt{2}}{2}, -\frac{\sqrt{2}}{2} \right) \right)$$

$$(2v_1 - v_2) \cdot (v_1 + v_2) =$$
$$= \underline{2v_1 \cdot v_1} + \underline{2v_1 \cdot v_2} - v_2 \cdot v_1 - v_2 \cdot v_2 =$$



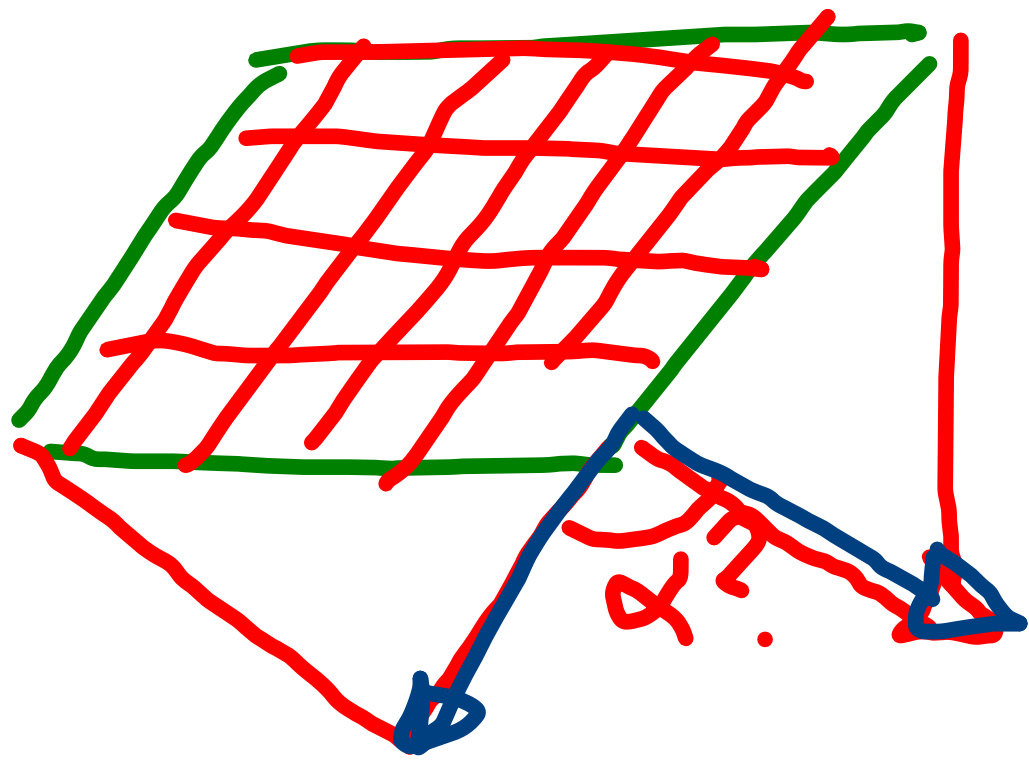
$$2 - 1 = 1$$

$$v_1 \cdot v_2 = 0$$

$$v_1 \cdot v_1 = 1$$

$$v_2 \cdot v_2 = 1$$

$$\begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}$$



$$u \cdot u = \|u\|^2 \text{ was } 0^0$$

$$u = (1, 0, -1)$$

$$v = (0, 1, -1)$$

$$u \cdot v = \|u\| \|v\| \cos \hat{u} \hat{v}$$

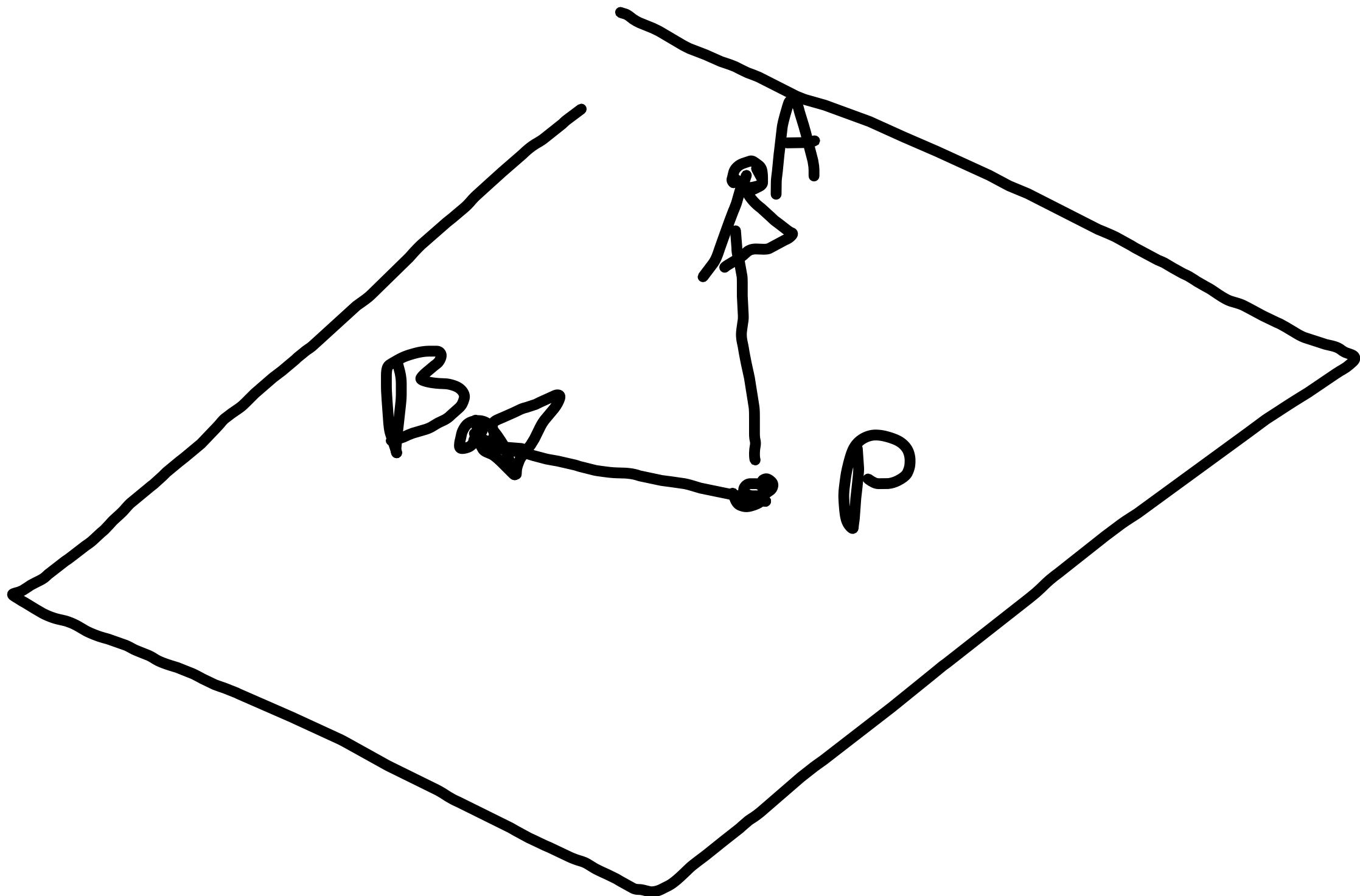
$$\cos \hat{u} \hat{v} = \frac{u \cdot v}{\|u\| \|v\|} = \frac{1}{\sqrt{2} \sqrt{2}}$$

$$\frac{1}{2}$$

Prodotto scalare.

Ogni s.v. dotato di
prodotto scalare si
dice SPAZIO VETTORIALE
EUCLIDEO.

Nel caso degli spazi
affini si può mettere
un prodotto scalare
sullo s.v. associato
allo sp. affine.



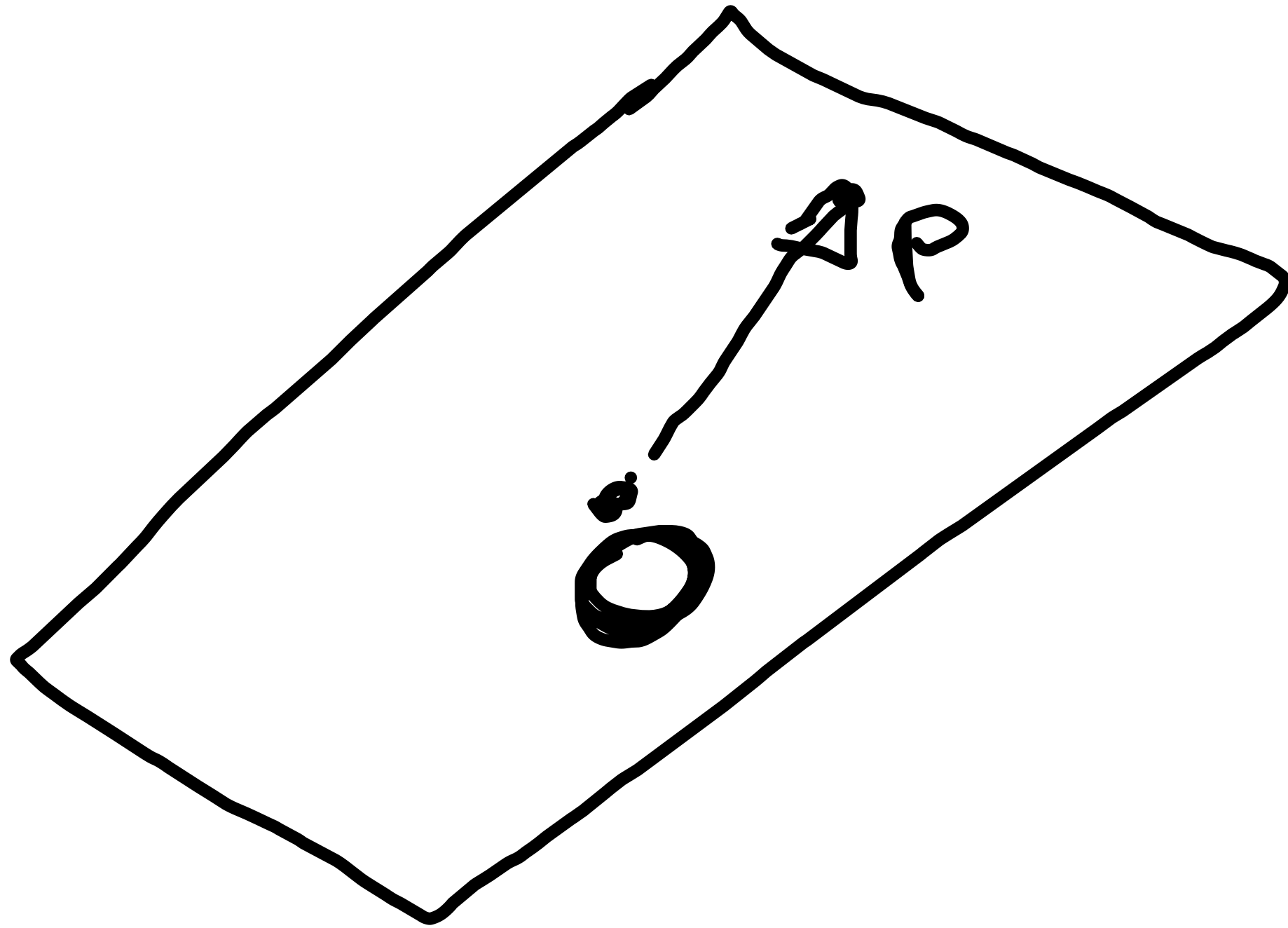
(A, V, φ)

$$\varphi(p_1, p_2) = v \in V$$

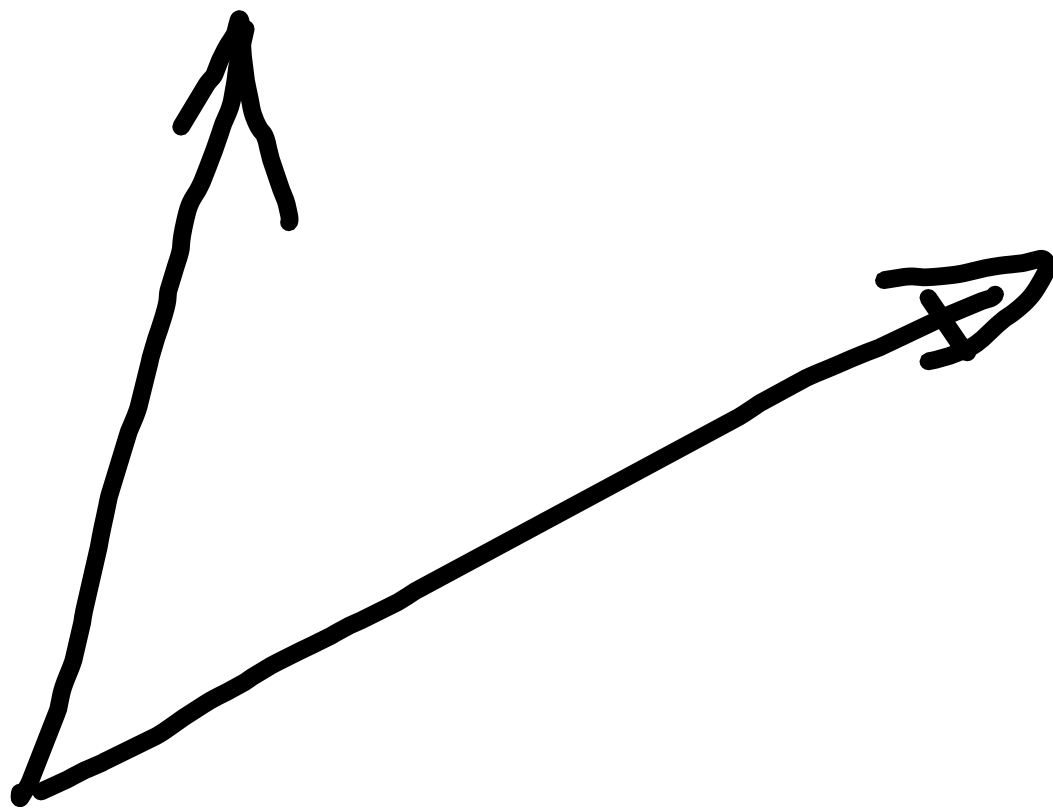
$$p_1, p_2 \in A$$

$$\forall v \in V \forall p \in A \exists! q \in A$$

t.c. $\varphi(p, q) = v$



Orthogonalität in \mathbb{R}^n

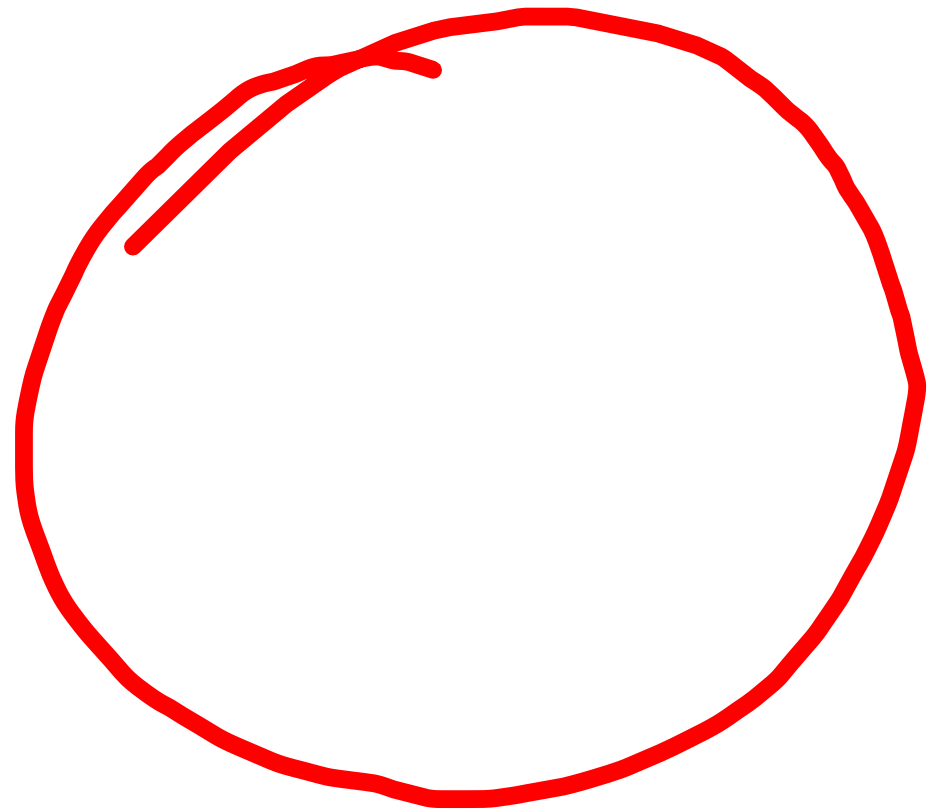
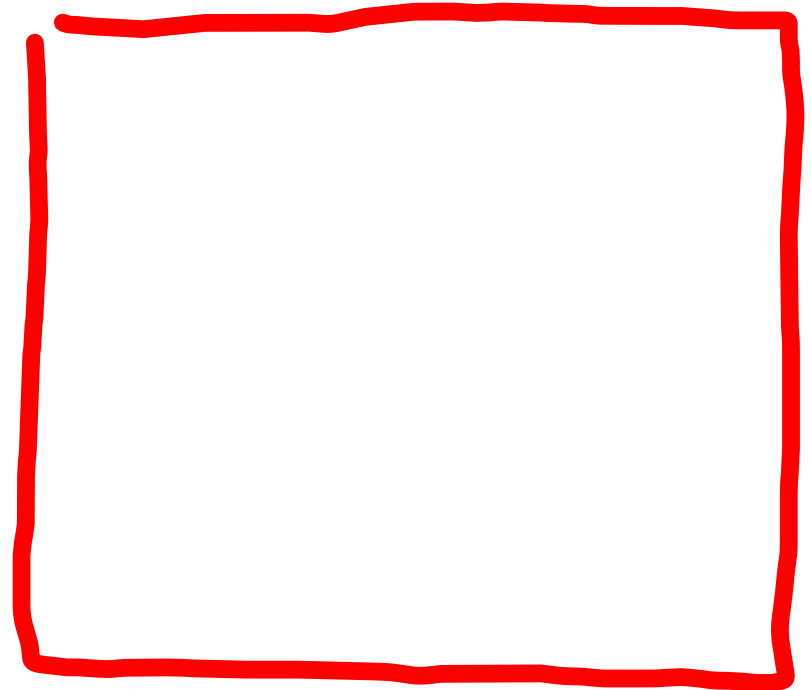


a

a

Prendiamo un

6 piccolo u pisce



Quando e' che
due sottospazi euclidei
di uno spazio euclideo
sono paralleli/ortogonali?

Per parlare del
parallelismo occorre
parlare prima della
"giacitura".

$U+v$: La giacitura è U

$$\begin{cases} x + y - z = 1 \\ x + 2y + z = 3 \end{cases}$$

$$X = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

$$B = \begin{pmatrix} 1 \\ 3 \end{pmatrix}$$

$$AX = B$$

Sia \bar{X} una sol. particolare \bar{X}

$$\text{Sol}(AX=0) + \bar{X}$$

$$\begin{cases} x + y - z = 1 \\ x + 2y + z = 3 \end{cases}$$

$$\begin{pmatrix} 1 & 0 & -3 & | & -1 \\ 0 & 1 & 2 & | & 2 \end{pmatrix}$$

$$\begin{pmatrix} 1 & 1 & -1 & | & 1 \\ 1 & 2 & 1 & | & 3 \end{pmatrix}$$

$$\begin{cases} x = 3t - 1 \\ y = -2t + 2 \\ z = t \end{cases}$$

$$\begin{pmatrix} 1 & 1 & -1 & | & 1 \\ 0 & 1 & 2 & | & 2 \end{pmatrix}$$

$$\bar{X} = \begin{pmatrix} -1 \\ 2 \\ 0 \end{pmatrix}$$

$$\begin{cases} x = 3t - 1 \\ y = -2t + 2 \\ z = t \end{cases}$$

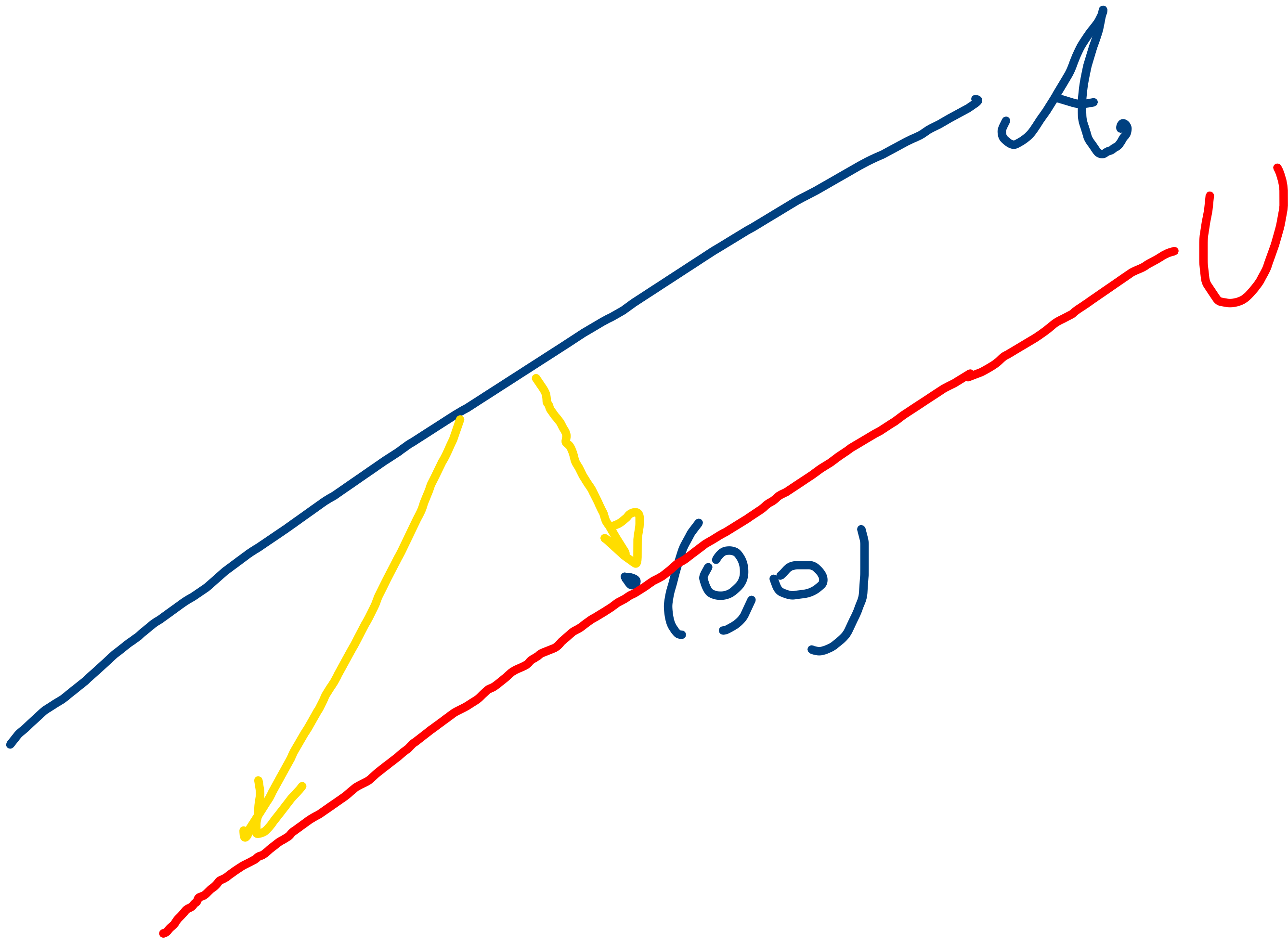
$$X = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

$$\bar{X} = \begin{pmatrix} -1 \\ 2 \\ 0 \end{pmatrix}$$

Sol. del sistema

$$\begin{cases} x + y - z = 0 \\ x + 2y + z = 0 \end{cases}$$

$$X = t \begin{pmatrix} 3 \\ -2 \\ 1 \end{pmatrix} + \bar{X}$$



A

U

$(0,0)$

Due sottospazi affini
di V si dicono
paralleli se la giacitura
di uno dei due contiene
la giacitura dell'altro.

$$\pi_0: \overset{1}{x} + \overset{1}{y} + \overset{2}{z} = \cancel{0} \quad \text{O}$$
$$r_0: \begin{cases} x = 2t \quad \cancel{=} \text{O} \\ y = t \\ z = 4t \quad \cancel{=} \text{O} \end{cases}$$



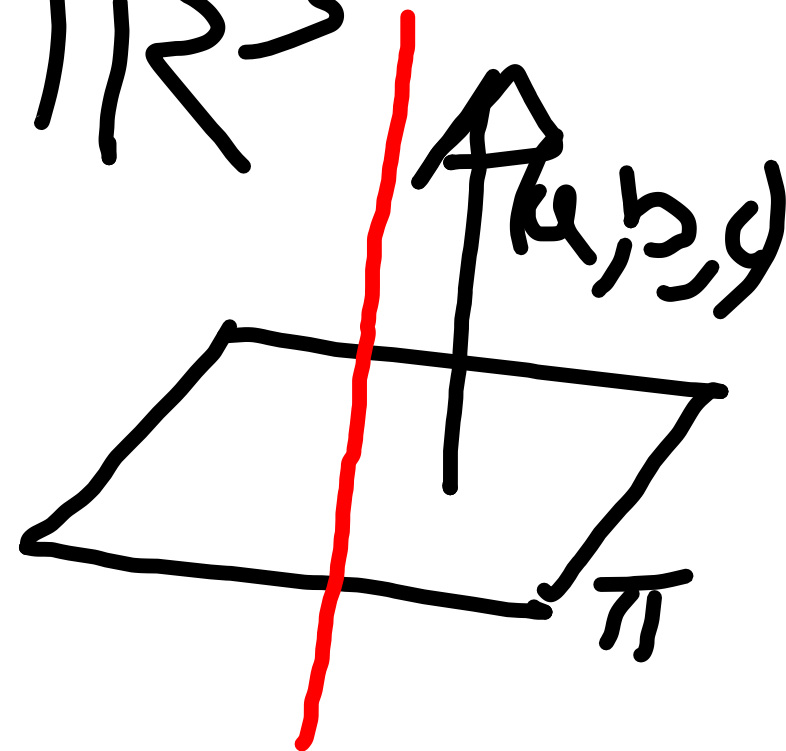
$\pi \parallel r$? **NO!**

$$2t + t + 8t = 0? \quad (\text{per } 0g = t)$$
$$11t = 0$$

Sia π un piano in \mathbb{R}^3

Sia z una retta in \mathbb{R}^3

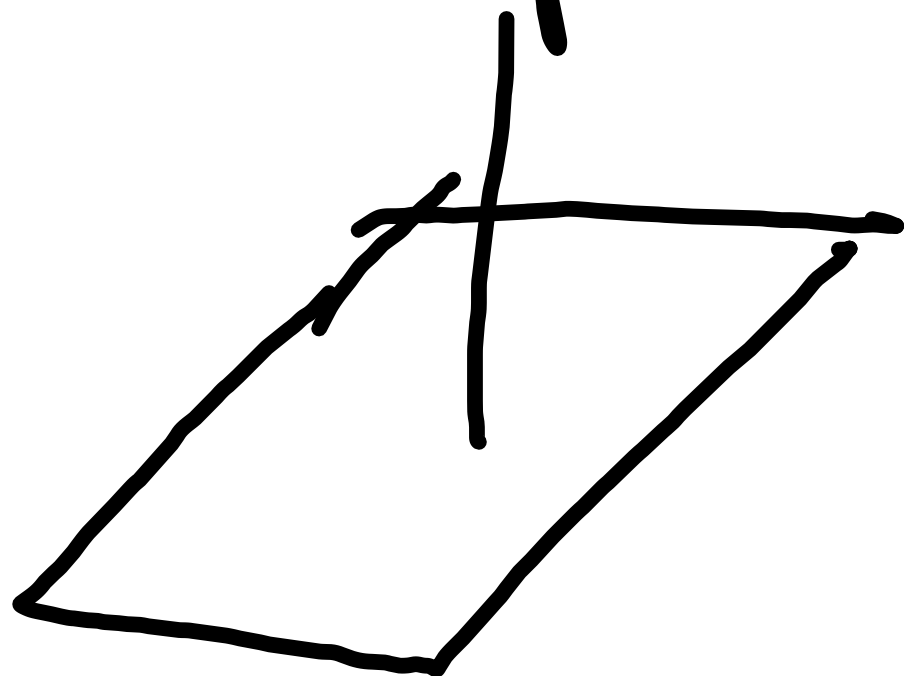
$$\pi: ax + by + cz + d = 0$$



$$z: \begin{cases} x = lt + b_1 \\ y = mt + b_2 \\ z = nt + b_3 \end{cases}$$

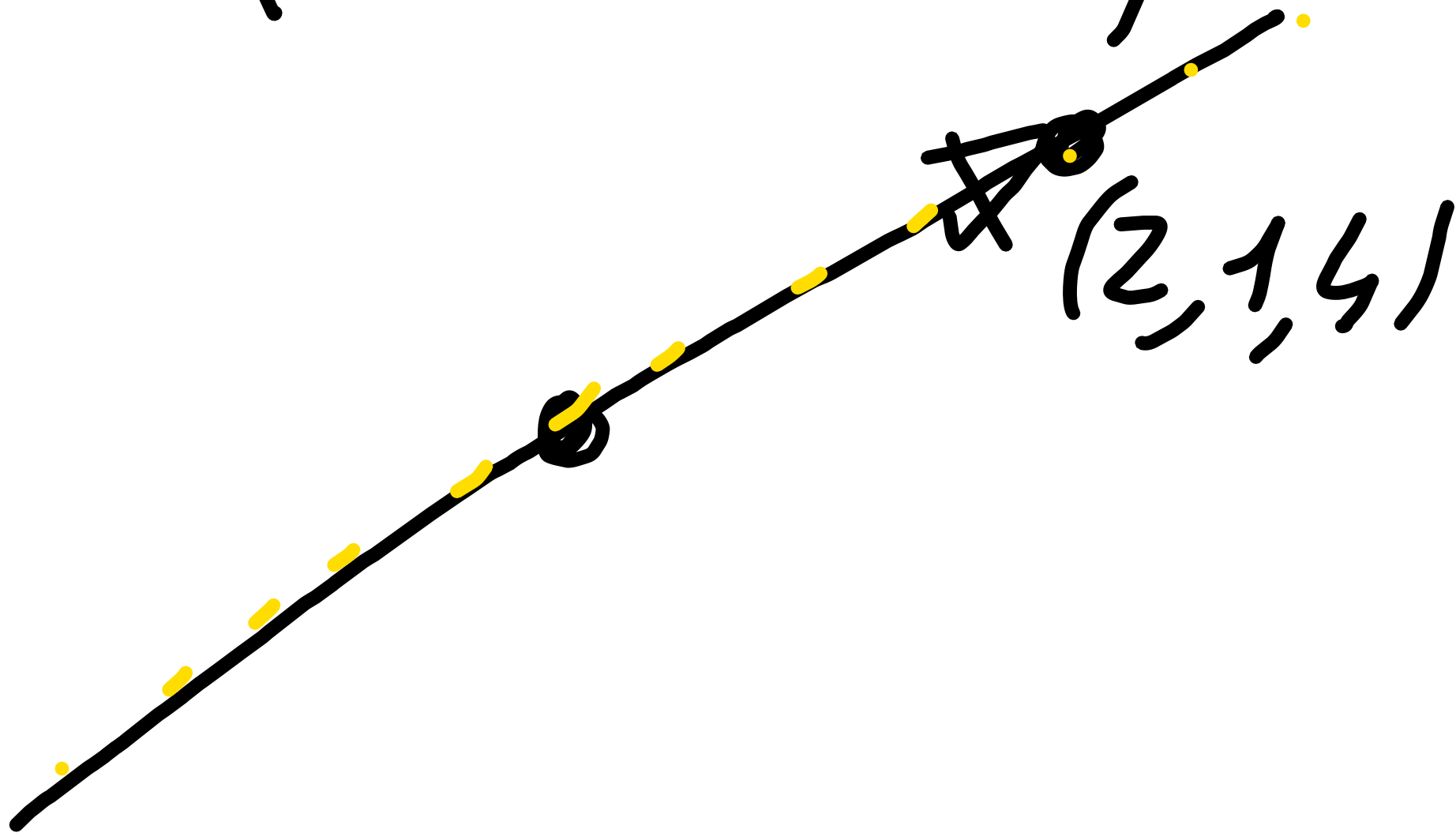
(l, m, n) sono dett. NUMERICI
DIRETTORI

Ortogonalitätsmaß π e τ :
 (a, b, c) multiplio di (l, m, n)



z:

$$\begin{pmatrix} x \\ y \\ z \end{pmatrix} = t \begin{pmatrix} 2 \\ 1 \\ 4 \end{pmatrix}$$

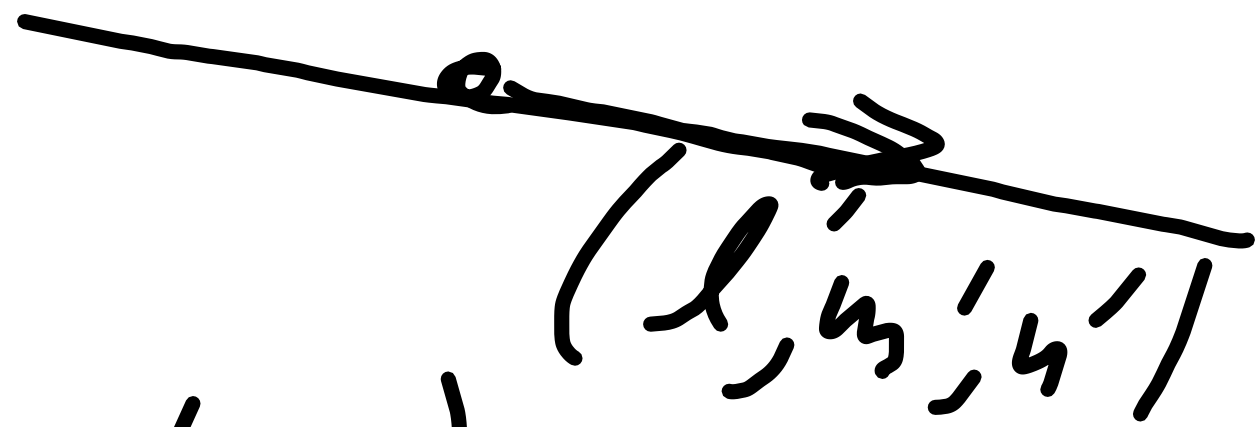


Orko gonholika mu due rette

$$r: \begin{cases} x = lt + b_1 \\ y = mt + b_2 \\ z = nt + b_3 \end{cases}$$



$$s: \begin{cases} x = l't + b_1' \\ y = m't + b_2' \\ z = n't + b_3' \end{cases}$$

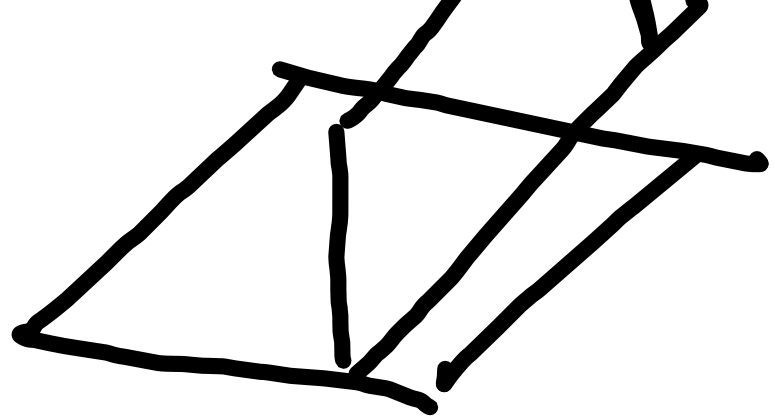


$$(l, m, n) \perp (l', m', n')$$

Ortogonalitätsproblem
zwei Ebenen Π e Π' :

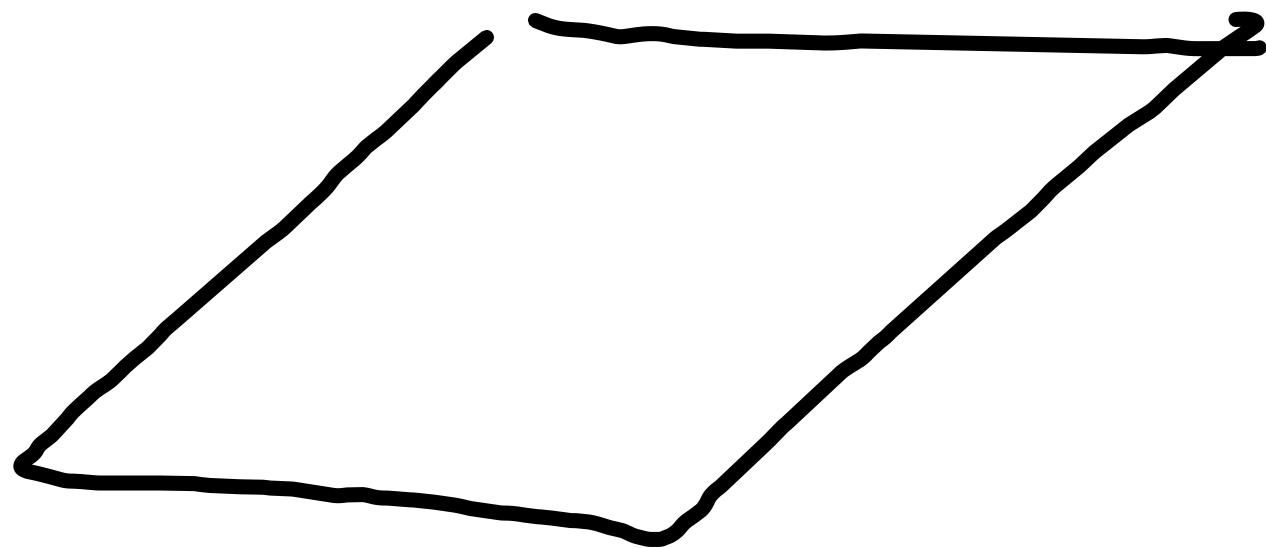
$$\Pi : ax + by + cz + d = 0$$

$$\Pi' : a'x + b'y + c'z + d' = 0$$



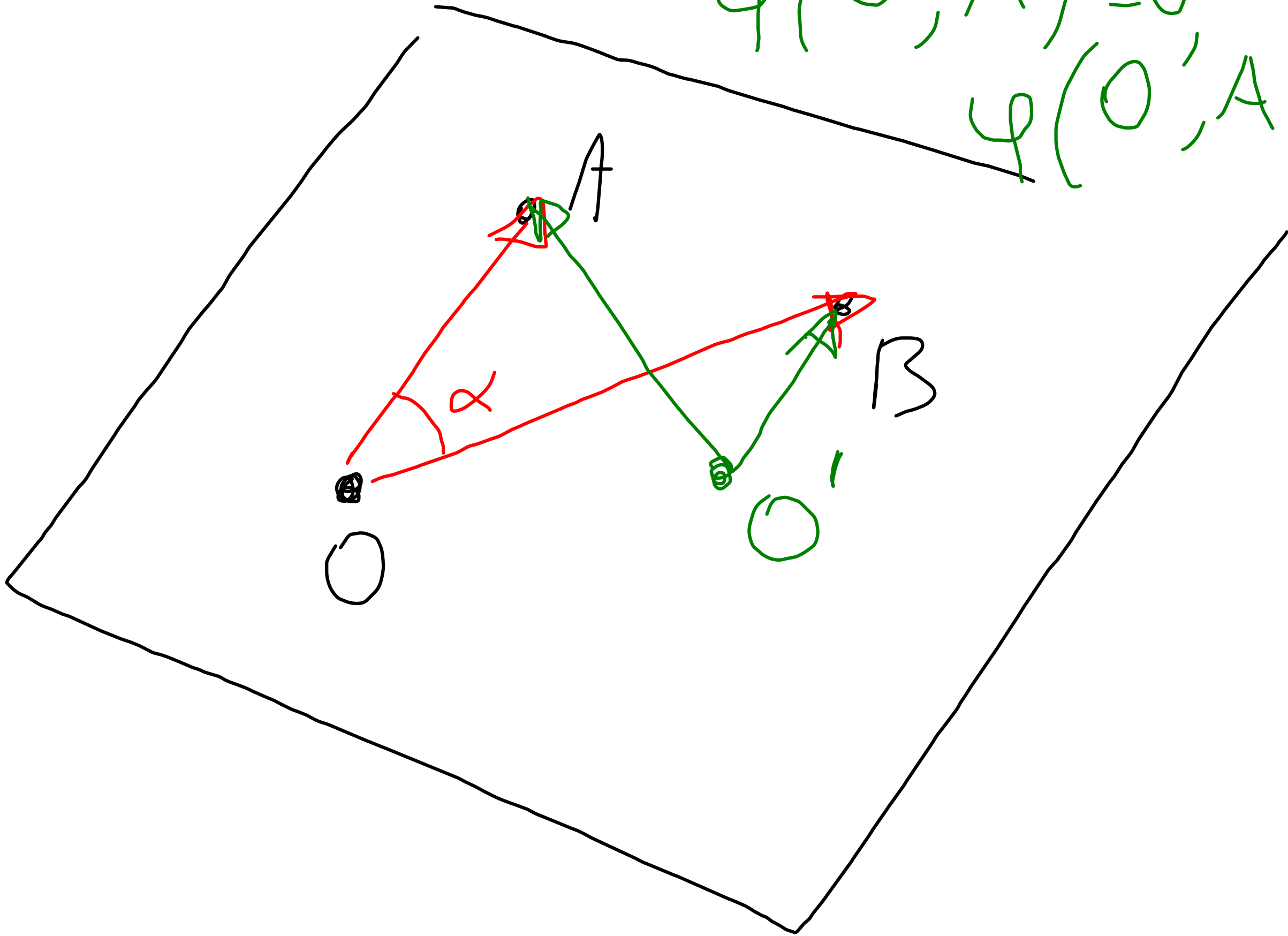
$$(a, b, c) \perp (a', b', c')$$

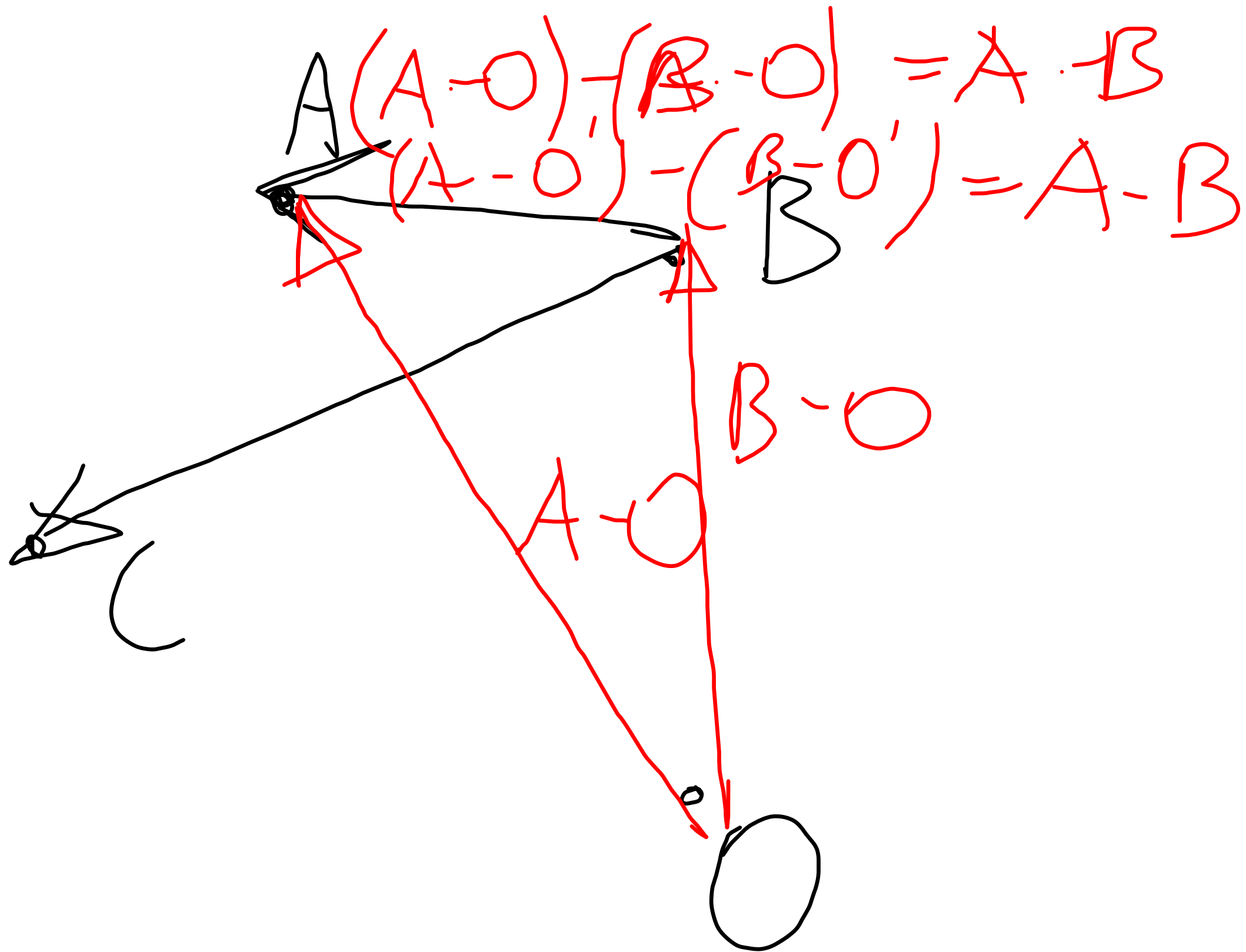
Parallelismo in un piano π
e una retta r .



$$\varphi(O, A) = \sqrt{\quad}$$

$$\varphi(O', A) = \sqrt{\quad}$$

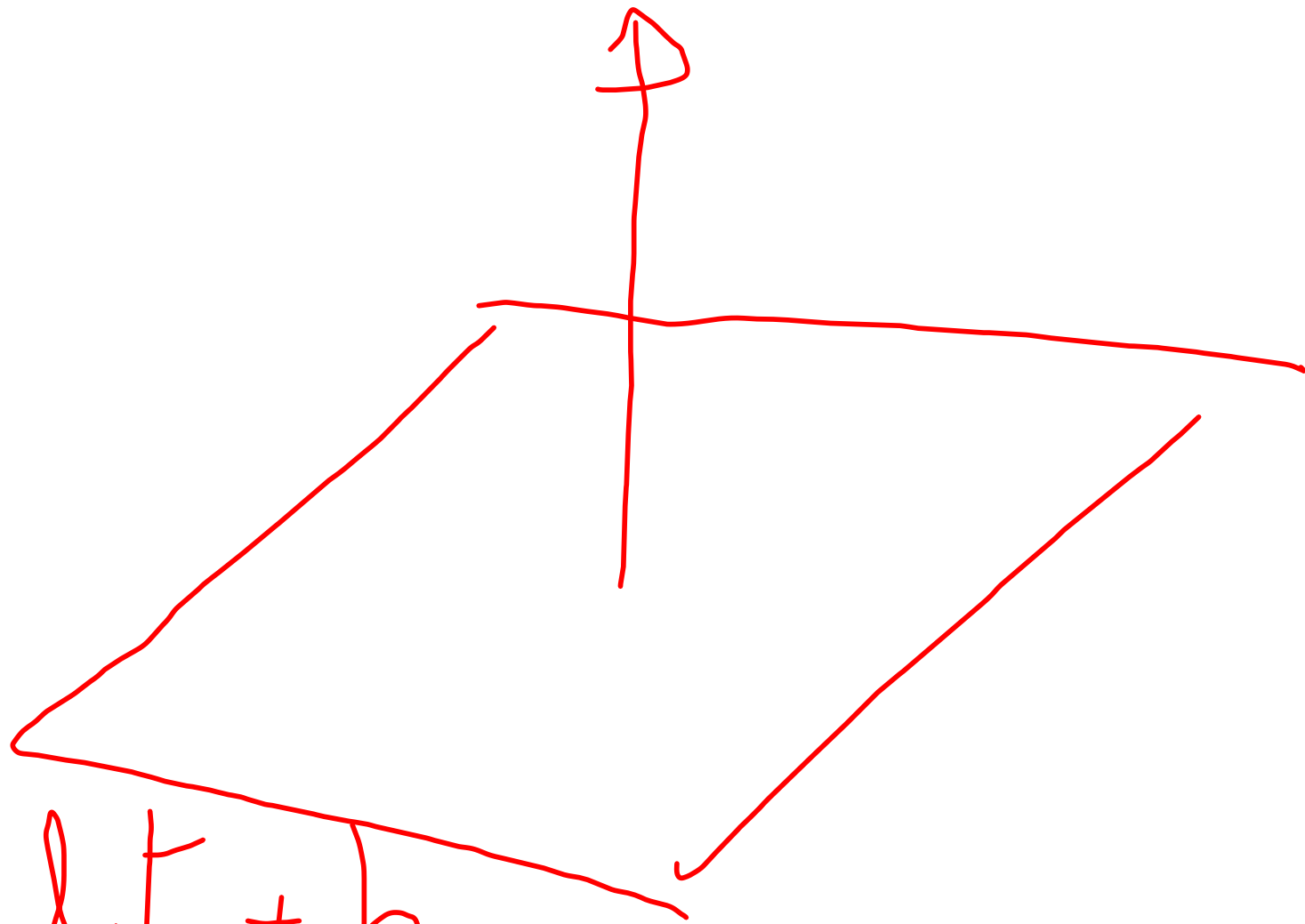




I per piani = sottospazio
affine di \mathbb{R}^n di dimensione
 $n-1$.

Eg. cuboide

$$a_1 x_1 + \dots + a_n x_n + d = 0$$



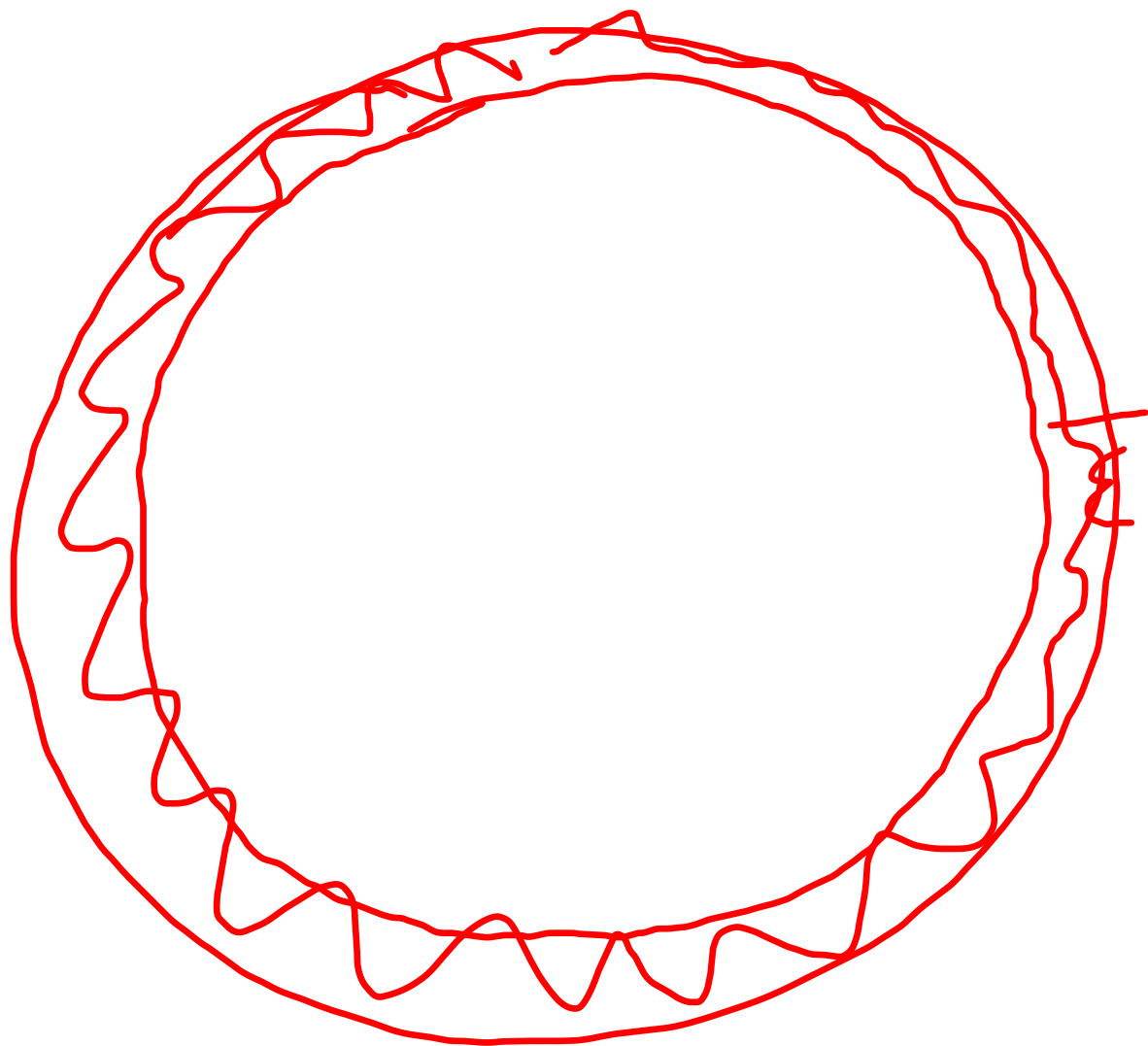
$$\begin{pmatrix} a_1 \\ \vdots \\ a_n \end{pmatrix}$$

$$z \begin{cases} x_1 = a_1 t + b_1 \\ \vdots \\ x_n = a_n t + b_n \end{cases}$$

$$\Pi: a_1 x_1 + \dots + a_n x_n + d = 0$$

\mathbb{R}^3

$$x^2 + y^2 + z^2 = 1$$

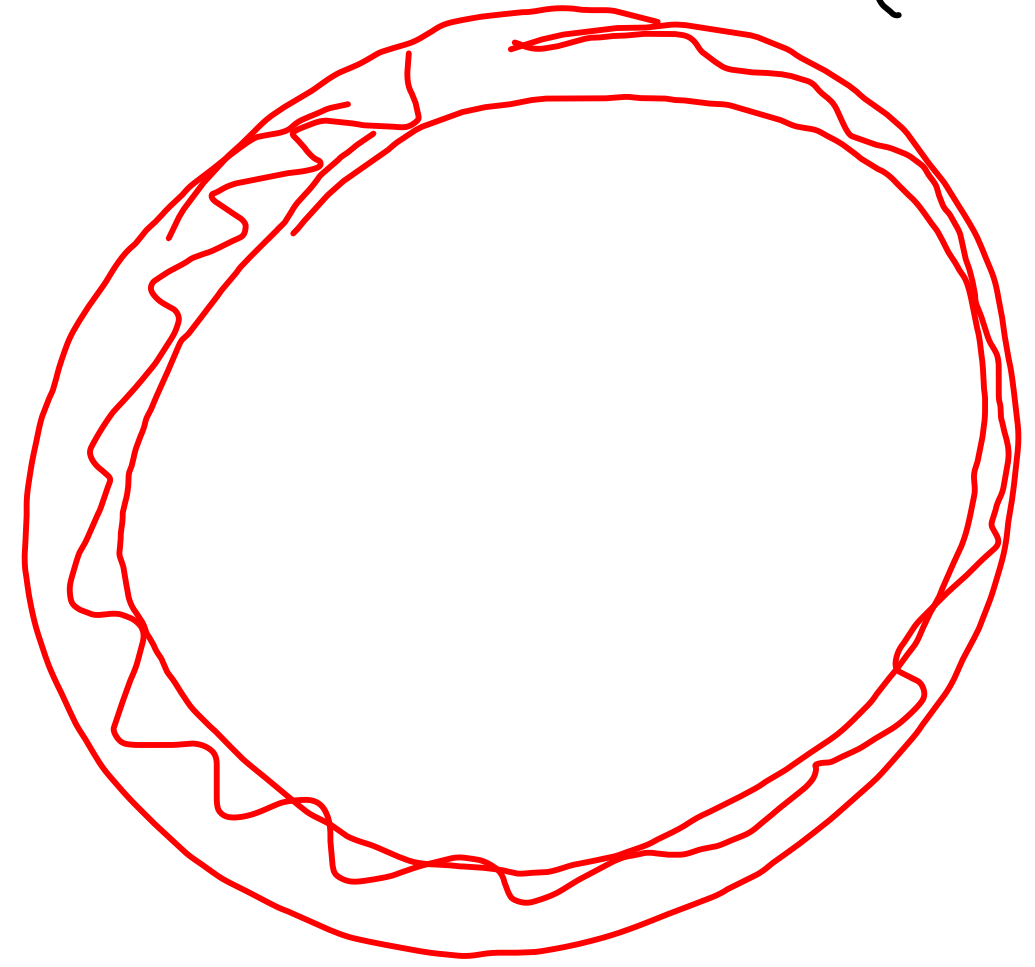


\mathbb{R}^2

$$B_\varepsilon^h = \pi - (1-\varepsilon)^2 \pi$$

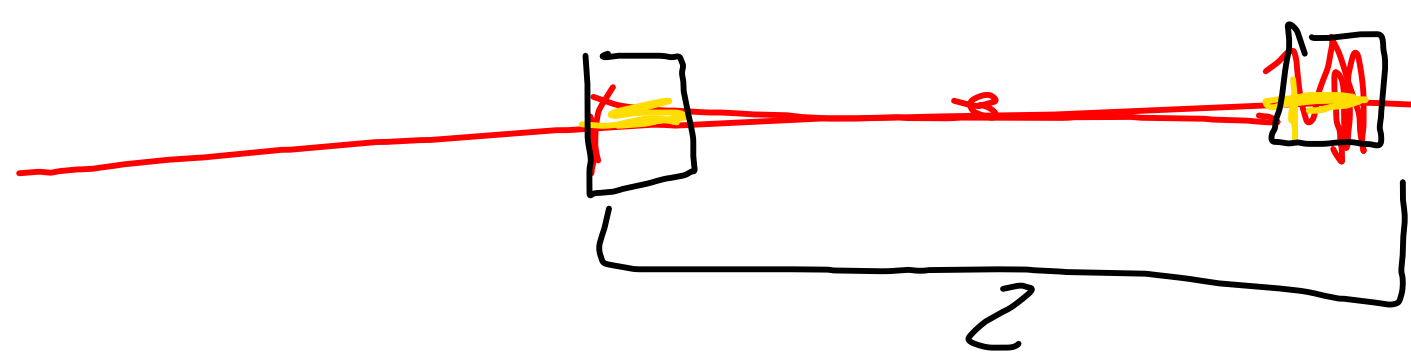
$$V^h = \pi$$

$$\pi(1 - (1-\varepsilon)^2) = \pi(1 - 1 + 2\varepsilon - \varepsilon^2) = \varepsilon(2-\varepsilon)\pi$$



$$\lim_{h \rightarrow \infty} \frac{B_\varepsilon^h}{V^h}$$

IR



$$\frac{2\varepsilon}{2} = \varepsilon$$

B_ε^h = volume della "buccia"
si spessore è fissato ε
della sfera n -dimensione.

V^h = volume della sfera
 n -dimensione.

$$\lim_{n \rightarrow \infty} \frac{B_\varepsilon^h}{V^h} = 1$$

Forme quadratiche.

Sia $f: V \times V \rightarrow \mathbb{R}$

una forma bilineare
simmetrica.

Poniamo $g: V \rightarrow \mathbb{R}$

$$\underline{g(v) = f(v, v)}.$$

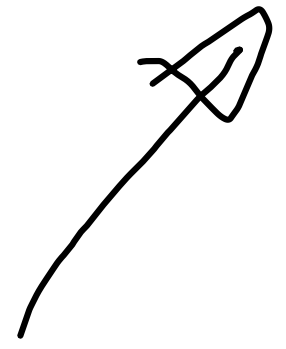
La funzione g
si dice forma
quadratica.

$$(x_1, x_2) \begin{pmatrix} 1 & 2 \\ 2 & 3 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix}$$

$$\underline{\underline{x_1^2 + 4x_1x_2 + 3x_2^2}}$$

$$\begin{aligned} q(x_1, x_2) &= (x_1, x_2) \begin{pmatrix} 1 & 2 \\ 2 & 3 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \\ &= (x_1, x_2) \begin{pmatrix} x_1 + 2x_2 \\ 2x_1 + 3x_2 \end{pmatrix} = \begin{pmatrix} x_1^2 + 2x_1x_2 + \\ 2x_2x_1 + 3x_2^2 \end{pmatrix} \end{aligned}$$

$$(x_1, x_2) \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \underline{\underline{x_1^2 + x_2^2}}$$



$$\begin{aligned} \det A &= 1 > 0 \\ \text{Tr } A &= 2 > 0 \end{aligned}$$

$$(x_1, x_2) \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix}$$

$$\varphi(v) = \varphi(x_1, x_2) = (x_1, x_2) \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = x_1^2 - x_2^2$$

$$(x_1, x_2) \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix}$$

$$\varphi(v) = \varphi(x_1, x_2) = (x_1, x_2) \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} =$$

$$x_1 = 0$$

$$x_2 = 1$$

$$= x_1^2 - x_2^2$$

Sia $f: V \times V \rightarrow \mathbb{R}$ una
forma bilineare
simmetrica.

La funzione $q: V \rightarrow \mathbb{R}$
definita come $q(v) = f(v, v)$
per $v \in V$ si chiama **FORMA**
QUADRATICA associata a f

$$\textcircled{f} \Rightarrow \textcircled{g} = g(u+v)$$

$$\textcircled{f(u+v, u+v)} = \underline{f(u, u+v)} + \underline{f(v, u+v)} =$$

$$= f(u, u) + \underline{f(u, v)} + \underline{f(v, u)} + f(v, v)$$

$$= g(u) + 2f(u, v) + g(v)$$

$$q(u+v) = q(u) + 2f(u,v) + q(v)$$

$$\frac{q(u+v) - q(u) - q(v)}{2} = f(u,v)$$

$$f((x_1, x_2), (y_1, y_2)) = \frac{q(x_1+y_1, x_2+y_2) - q(x_1, x_2) - q(y_1, y_2)}{2}$$
$$= \frac{x_1^2 + 2x_1y_1 + y_1^2 + x_2^2 + 2x_2y_2 + y_2^2 - x_1^2 - x_2^2 - y_1^2 - y_2^2}{2}$$
$$= x_1y_1 + x_2y_2 = (x_1, x_2) \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} y_1 \\ y_2 \end{pmatrix}$$

$$x_1^2 - 9x_1x_2 + 4x_2^2$$

$$A = \begin{pmatrix} 1 & -\frac{9}{2} \\ -\frac{9}{2} & 4 \end{pmatrix}$$

$$f((x_1, x_2), (y_1, y_2)) = x_1y_1 - \frac{9}{2}x_1y_2 - \frac{9}{2}x_2y_1 + 4x_2y_2$$

$$\det A = 4 - \frac{81}{4} < 0$$
$$\exists v \in V \text{ k.c. } f(\underset{q(v)}{v}, v) < 0$$

Autovalori e autovaltori.

Si $f: V \rightarrow V$ una
trasp. lineare (si dice "un
endomorfismo")

Polinomio $U_\lambda = \{v \in V : f(v) = \lambda v\}$

Se $U_\lambda \neq \{0_V\}$, allora
diciamo che λ è un
autovalore e che i
vettori in U_λ sono
autovettori associati a λ .

$$f: \mathbb{R}^2 \rightarrow \mathbb{R}^2$$

$$f(x, y) = (\underline{x+y}, \underline{x-y})$$

$$U_x \neq \{0_v\}$$

$$\begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x \\ y \end{pmatrix}$$

$$\begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} x \\ y \end{pmatrix}$$

$$\begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix}$$

$$\begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} - \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

$$\begin{pmatrix} 1 & 1 \\ 1 & -1 \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} - \begin{pmatrix} \lambda & 0 \\ 0 & \lambda \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix}$$

$$\begin{pmatrix} 1-\lambda & 1 \\ 1 & -1-\lambda \end{pmatrix} \begin{pmatrix} x \\ y \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \end{pmatrix} \iff$$

$$\begin{cases} (-\lambda)x + y = 0 \\ x + (-1-\lambda)y = 0 \end{cases}$$

$$\det \begin{pmatrix} 1-\lambda & 1 \\ 1 & -1-\lambda \end{pmatrix} = 0 \quad \left| \quad \lambda^2 - 2 = 0 \right.$$

$$(1-\lambda)(-1-\lambda) - 1 = 0$$

$$\lambda = \pm \sqrt{2}$$

Polinomio
caratteristico :

$$\det(A - \lambda I)$$

Le sue radici sono
gli autovalori